



TOURNAMENT REGULATIONS

ASIAN GAMES 2014

September 2014

INTERNATIONAL HOCKEY FEDERATION



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1 RULES OF THE COMPETITION

- 1.1 The competition shall be conducted in accordance with the Rules of Hockey in force on the first playing day of the competition except as varied by Appendix 1 of these Regulations and in accordance with these Regulations.
- 1.2 The competition plan and ranking schemes are set out in Appendix 2.
- 1.3 The Tournament Regulations will be published by the FIH on its website www.fih.ch from time to time. A copy of the Regulations must be sent to all participating countries by the Organising Committee at least 28 days prior to the start of the tournament. In addition, the Organising Committee is also required to make copies available for the participating teams and the technical officials at the pre-tournament briefing meetings.
- 1.4 The FIH Code of Conduct, Appendix 4, established to create awareness of and accountability for the promotion of the game of hockey amongst the participants of the competition will apply.

2 TOURNAMENT OFFICIALS

- 2.1 The President of the FIH (or, in his absence, one or more officials formally designated by the FIH President), shall be the FIH Representative(s) during the tournament.
- 2.2 A Technical Delegate is nominated for appointment by the Asian Hockey Federation (AHF) and approved by the FIH. The Technical Delegate has the full power and authority of the FIH in relation to all matters concerning the conduct of the tournament in accordance with these Regulations.
- 2.3 The Technical Delegate appoints the Umpires, Assistant Technical Delegates, Technical Officers and Judges for each match from among the persons appointed by the FIH to officiate in the competition provided that:
 - a Match Umpires must not be appointed to a match in which their country is playing (it being the case that whenever possible, the same principle will apply to any official on duty for a match);
 - b an official of a participating team is not permitted to be a Technical Official of the tournament.
- 2.4 The Technical Delegate ensures that all participants abide by the FIH Code of Conduct and, unless the Statutes of the FIH or the Constitution of the Olympic Council of Asia (OCA) or any regulations passed by the FIH in accordance with the Statutes provide otherwise, has authority to take action in accordance with the Code of Conduct, the Statutes, the Constitution and / or the relevant regulations (as applicable).
- 2.5 With the consent of the FIH Representative, the Technical Delegate may delegate the exercise of his powers and authorities to an Assistant Technical Delegate, in whole or in part and for such duration as the Technical Delegate deems necessary. In the absence of an FIH Representative, such power of delegation may only be exercised with the consent of the FIH Chief Executive Officer.

3 **TEAM ENTRY**

- 3.1 The official Team Entry Form must be forwarded by all participating countries to the FIH, AHF and the Organising Committee not later than 14 days before the start of the tournament.
- 3.2 All players must be identified by their respective playing shirts numbered within the range 1 – 32 which must remain the same throughout the competition.
- 3.3 The Team Entry Form must include:
- a the names of up to 16 players wishing to take part in the tournament identified by their respective playing shirt numbers;
 - b the name of the Team Manager, not being the Team Coach, Assistant Team Coach or Team Medical Doctor;
 - c the Stand-in Team Manager, not being the Team Coach, Assistant Team Coach or Team Medical Doctor, who will take over the duties and responsibilities of the Team Manager if nominated to be the Team Manager for a particular match or if the Team Manager is incapacitated or suspended;
 - d the name(s) of the Team Coach, and any Assistant Team Coach, Team Physiotherapist and Team Medical Doctor, if present and wishing to be authorised to sit on the team bench;
 - e details of the primary and alternative colours of field players clothing; each piece in one set must consist of at least 80% single colour and the other set must consist of a colour(s) completely different from the dominant one(s) in the first mentioned set for shirt, shorts/skirt/skorts and socks; and
 - f details as to primary and alternate colours of goalkeeper's shirts which must consist of colours completely different from the primary and alternate colours of the field players' shirts.
- 3.4 As two tournaments are being played at the same time and at the same venue, the Team Manager and Stand-in Team Manager named in the Team Entry Form must be a different Team Manager and / or Stand-in Team Manager to those named in the Team Entry Form for that other tournament.
- 3.5 The Organising Committee must hand a copy of all entry forms to the Technical Delegate upon his arrival at the venue.
- 3.6 Notification in writing of any amendment to an entry form must be delivered by the Team Manager to the Technical Delegate not later than the end of the pre-tournament briefing meeting provided that a team may not replace any player who was named on the Team Entry Form and subsequently suspended by the Technical Delegate for a breach of the Code of Conduct. No further amendments will be accepted after the pre-tournament briefing meeting.
- 3.7 In the event of withdrawal of one or more teams, the participation of reserve teams is the prerogative of the FIH and AHF.
- The host country, the participating countries and the media will be notified accordingly prior to the tournament starting.

4 PRE-TOURNAMENT BRIEFING MEETINGS

- 4.1 Team Managers and stand-in Team Managers must attend the meeting with the Technical Delegate at a time and place to be specified.
- 4.2 Team Managers must bring to this meeting or such other meeting specified by the Technical Delegate:
- a samples of the clothing of their field players and goalkeepers (primary and alternate colours) and all playing equipment for approval prior to the commencement of the competition; equipment includes goalkeepers' headgear, hand protectors, leg guards and kickers together with any protective equipment such as face masks and hand protectors worn by field players; sticks for all players will also be checked but the Technical Delegate may authorise this to be done at another time;
 - b the passports of players for proof of identity and nationality; no other form of documentation (eg national identity card) is acceptable. The Technical Delegate may require a player to attend a meeting with his / her passport.
 - c Acknowledgement and Agreement Forms required by the FIH Code of Conduct, FIH Anti-Doping Regulations, and FIH Anti-Corruption Regulations must be signed by each individual participant (ie all team members and team officials, including players, managers, coaches, technical, medical and para-medical staff).
- 4.3 If directed by the Technical Delegate, the Team Medical Doctor (if any) must attend the meeting with the appointed Medical Officer at a time and place to be specified. If a team has not nominated a Team Medical Doctor, the Team Physiotherapist or other team medical person must attend the meeting.
- 4.4 If directed by the Technical Delegate, the Team Head Coach must attend the meeting with the appointed Umpires Manager(s) at a time and place to be specified.

5 COMPOSITION OF A TEAM

- 5.1 A maximum of 16 players may be used by a team in a match. If a player(s) has been suspended by the Technical Delegate for one or more matches then, for those matches, the number of players the team concerned may use will be reduced by the number of players suspended.
- 5.2 At a time and place to be agreed upon with the Technical Delegate during the pre-tournament briefing meeting, each Team Manager must deliver the appropriate form nominating:
- a the eleven players who will be on the field of play at the commencement of the match;
 - b up to five players who will start on the team bench (unless one or more players has or have been suspended for that match in which case the relevant player(s) should be included on the form but marked with an S);
 - c the captain and goalkeeper(s) for the match;
 - d the Team Manager for the match;
 - e the Coach on the team bench for the match;
 - f Physiotherapist (if any);
 - g Medical Doctor (if any).

- 5.3 Nominations can only be made from the players and team officials whose names appear on the Team Entry Form, excluding any person who has been suspended from participating in the match by the Technical Delegate.
- 5.4 A nominated player who becomes incapacitated during warm-up or practice may be replaced by a player whose name appears on the Team Entry Form prior to the scheduled starting time of the match. The Team Manager must notify the Technical Officer on duty accordingly, who will inform the Team Manager of the opposing team and the media.

6 TEAM CLOTHING, EQUIPMENT AND COLOURS

- 6.1 The Technical Delegate, at his absolute discretion, shall specify to the Team Managers the clothing to be worn by their field players and goalkeepers for each match.
- 6.2 Any additional items of clothing worn by a player during a match must be the same colour as the adjoining piece of clothing.
- 6.3 When warming up during a match, substitutes must wear bibs or some other form of clothing in a colour different to both teams.
- 6.4 Each field player's number must:
- a appear in distinctive filled (not outlined) figure(s);
 - b be not less than 16 cm and not more than 20 cm in height on the back of the player's shirt;
 - c be not less than 7 cm and not more than 9 cm in height on the front of the player's shorts/skirt/skorts at thigh level.
- 6.5 Each goalkeeper's number must:
- a appear in distinctive filled (not outlined) figure(s);
 - b be not less than 16 cm and not more than 20 cm in height on the back of the goalkeeper's shirt;
 - c be not less than 7 cm and not more than 20 cm in height on the front of the goalkeeper's shirt.
- Each of the above sizes shall be measured stretched, that is as worn by the player.
- 6.6 Each team involved in a match must have available with it two spare sets of players clothing without number plus suitable material for numbering in an emergency such as replacement of blood-stained clothing.
- 6.7 All players must be uniformly and neatly dressed at all times during a match.
- 6.8 Field players must:
- a wear shin guards inside the socks and below the knee at all times during a match;
 - b wear any body protection (including leg protection) underneath normal playing clothing;

- c not wear any additional protective equipment related to medical reasons or similar as specified in the Rules of Hockey unless approved by the Technical Delegate.
- 6.9 No advertisement may appear on any item of clothing or equipment used by any player or team official except as permitted in Appendix 7.
- 6.11 Manufacturer identification(s) on a particular item of clothing worn by players or team officials or equipment used by players whilst playing is permitted in accordance with Appendix 7.
- 6.12 A player on the field of play must not use or be equipped with any device to receive communication.

7 DURATION OF MATCHES

- 7.1 A match consists of four periods of 15 minutes each. There shall be an interval of 2 minutes at the end of the first and third period, and an interval of 10 minutes, at the end of the second period. The team that starts the match also restarts after the first interval. The team that starts the third period also restarts the fourth period.
- 7.2 The match is prolonged at the end of a period to allow completion of a penalty corner or any other subsequent penalty corner or penalty stroke.
- 7.3 Time is stopped for 40seconds when a penalty corner is awarded, except in the case of re-awards or penalty corners awarded after a Video Umpire referral.
- 7.4 Time is stopped for 40 seconds following the award of a goal.
- 7.5 The Umpires start and re-start the match; they also signal to the Technical Officials on duty every time stoppage they order and the subsequent re-start.
- 7.6 Time-keeping is controlled by the Technical Officials on duty; they are responsible for signalling the end of each period. If a match, however, is prolonged at the end of a period to allow for the completion of a penalty corner as specified in the Rules of Hockey, the Umpires will signal the end of that period.

8 SUBSTITUTION OF PLAYERS

- 8.1 Substitution takes place as specified in the Rules of Hockey from the players named in the Team Entry Form.
- 8.2 Substitution takes place under the supervision of a Technical Official on duty.
- 8.3 After leaving the field of play having been substituted, a player must immediately go to the team bench.
- 8.4 Team Managers are responsible for the proper application of the procedures.

9 ADMISSION TO THE FIELD OF PLAY

- 9.1 The Coach on the team bench may not enter the field of play during regulation playing time under any circumstances but may do so during a shoot-out competition.
- 9.2 The Team Manager, the Physiotherapist and substitute players nominated for that match, up to a maximum of eight persons, plus the Team Medical Doctor, if registered, must remain seated on the team bench during playing time, including time stoppages, unless the Technical Officer on duty or Umpire(s) direct otherwise or when implementing the substitution procedures. The Coach nominated for the team bench must remain in an area designated by the Technical Officer on duty but need not be seated. Substitutes may leave their seats to warm up in an area designated by the Technical Officer on duty. The Team Medical Doctor and Physiotherapist may leave their seats to treat players at the end of the team bench.
- 9.3 The nominated Team Manager is responsible for the conduct of all persons occupying the bench, must be present on the bench during the match and occupy the seat nearest to the technical officials' table.
- 9.4 Vocal communication by team officials and/or players on the team bench must not be directed at the technical officials seated at the table, the Umpires and / or the players of the opposing team.
- 9.5 If misconduct occurs after a Team Manager has been warned about acts of misconduct on his / her team bench, the Technical Officer on duty is empowered to order the person or persons involved to leave the team bench and remain in the team changing room for the rest of the match. After the match, the Technical Officer will report the circumstances to the Technical Delegate who may take further disciplinary action.
- 9.6 No incapacity treatment is permitted on the field of play except for goalkeepers as provided below.
- a If a player becomes incapacitated on the field of play, one of the Umpires may stop the match and assess whether or not the player requires attention.
 - b When a field player is incapacitated:
 - i the Umpire may authorise the registered Team Medical Doctor and / or Physiotherapist to enter the field of play;
 - ii if a team does not have such registered officials, the Umpire will authorise the on-duty Medical Officer and / or Team Manager, to enter the field of play;
 - iii if necessary, the Umpire may also authorise stretcher bearers to enter the field of play;
 - iv persons authorised to enter the field of play are required to assist and remove the player concerned from the field of play as soon as it is safe to do so.
 - c When a goalkeeper is incapacitated:
 - i the Umpire may authorise the registered Team Medical Doctor and / or Physiotherapist to enter the field of play;
 - ii if a team does not have such registered officials, the Umpire will authorise the on-duty Medical Officer and/or Team Manager, to enter the field of play;

- iii if necessary, the Umpire may also authorise stretcher bearers to enter the field of play;
 - iv persons authorised to enter the field may bring material for treatment; they assess if required and as appropriate provide brief treatment or remove the goalkeeper concerned from the field of play as soon as it is safe to do so.
 - d If any person from the team bench and / or the on-duty Medical Officer enters the field of play to attend to a player other than a goalkeeper:
 - i that player must leave the field of play and return to the team bench area for a minimum of two minutes;
 - ii the two minutes period will be managed by the Technical Officials on duty;
 - iii the player required to leave the field of play may be substituted.
- 9.7 If blood staining to the field of play occurs cleaning must immediately take place using a Non-Acid Disinfectant Surface Cleaner which is effective against antibiotic-resistant bacteria or, if such a material is not available, an 80% alcohol solution. During this operation there must be a time stoppage of play.
- 9.8 No liquid or other refreshment may be consumed on the field of play. Any player wishing to take refreshment during a match, including during time stoppages must leave the field of play. A goalkeeper may leave and re-enter the field of play adjacent to the goal.
- 9.9 Team officials and players may leave the technical facility area surrounding the field of play after the second period only and with the prior permission of the Technical Officer on duty. In doing so, players must leave their sticks and goalkeepers their sticks, hand protectors and headgear, at or near the team bench.
- 9.10 Audible vocal communication from the videographer facility overlooking the field of play is not permitted by the personnel admitted to this facility.

10 INTERRUPTIONS OF A MATCH

- 10.1 If a match is interrupted by the umpires (eg because of weather or field of play conditions) or by the Technical Officer (eg because of thunderstorm with lightning), this match must be resumed as soon as possible (not necessarily on the same field of play or on the same day), under the following conditions:
- a the match must be completed up to the regulation full time (see Regulation 7.1), the score on the resumption being that at the time the interruption took place;
 - b on resumption, Regulation 8 relating to the substitution of players shall apply as though there had been no interruption to the match.

11 MATCH REPORT FORMS

- 11.1 At the end of a match, a Match Report is produced at the technical table. This is a summary of the match showing the names of all players, team officials and technical officials nominated for the match and the key match statistics, including the result.

11.2 Within five minutes of the end of the match, the Team Manager of each participating team must sign the Match Report, even if a protest is contemplated.

11.3 The match officials must also sign the Match Report once both Team Managers have done so.

12 DISQUALIFICATION OR FAILURE TO PLAY

12.1 During the pool matches:

- a A team either disqualified or refusing to play or failing to complete a match is deemed to have withdrawn from the competition.
- b If a team so withdraws from the competition:
 - i any matches it has played until then, as well as all the matches it has still to play, will be recorded as a 5 - 0 loss;
 - ii that team will be disqualified and will not be ranked in the competition;
 - iii the pool points table and ranking table will be adjusted accordingly for all teams;
 - iv the team will not be entitled to any FIH World Ranking points for the competition;
 - v statistics for the team and individual player scoring statistics will be removed for all matches in which a team has been disqualified or has failed to play.

12.2 During a classification match:

- a A team either disqualified or refusing to play or to complete a match is deemed to have withdrawn from the competition at that stage.
- b If a team so withdraws from the competition at the classification stage:
 - i the team is deemed to have lost the match in question;
 - ii the team will be disqualified and will not be ranked in the competition;
 - iii the team will not be entitled to any FIH World Ranking points for the competition;
 - iv all teams ranked below the team at the time of the withdrawal will be advanced by one place in the final ranking.
 - v no goals will be attributed to a player for any matches played in the classification stage by the team that has been disqualified;
 - vi team statistics are retained for any matches played in the pool stage by the team that has been disqualified but individual player scoring statistics are removed.
- c Depending on the time of withdrawal of a team during the classification stage, the FIH and AHF reserve the right to determine how a final ranking will be determined.

12.3 A team which is deemed to have withdrawn may be subject to further disciplinary action.

13 CODE OF CONDUCT AND SANCTIONS

13.1 The FIH Code of Conduct applies to all participants in the 2014 Asian Games.

- 13.2 Appendices 4, 5 and 6 to these Regulations provide details of the FIH Code of Conduct and associated Guidelines for the Technical Delegate.
- 13.3 In deciding on the duration of any suspension, the Technical Delegate is not limited to the remaining matches in the competition but may impose a suspension that affects matches beyond the conclusion of the competition.
- 13.4 Suspended persons may not enter the field of play or the technical facility areas (including the team benches, coaches' boxes and video tower) until completion of the match or matches comprising the suspension.
- 13.5 An individual or a team may appeal against any suspension. The appeal will be referred to the Appeal Jury except that a suspension imposed after the completion of the competition may only be appealed to the FIH Disciplinary Commissioner as specified in FIH Statutes.
- 13.6 If an individual or a team wishes to appeal, the Team Manager(s) must give written notice to the Technical Delegate within sixty (60) minutes after the Technical Delegate's decision is published. If no appeal is lodged, the decision of the Technical Delegate is final.
- 13.7 If an appeal is lodged, the Technical Delegate must immediately inform the Chairman of the Appeal Jury.

14 PROTESTS

- 14.1 If a team wishes to lodge a protest at the end of a match or at the end of a stand-alone shoot-out competition the Team Manager must:
- a declare the intention to do so immediately in writing directly below his / her signature when signing the Match Report or Shoot-out Competition form;
 - b produce in addition in writing the grounds of the protest and must hand that document to the Technical Officer on duty within 30 (thirty) minutes of the completion of the match or stand-alone shoot-out competition ;
 - c deposit in addition five hundred US Dollars (\$500) (or equivalent in freely convertible currency) with the written protest.
- 14.2 If a protest is made, the Technical Officer on duty must immediately notify the Technical Delegate.
- 14.3 Notwithstanding the provisions of this Regulation, a protest from a decision of an Umpire during a match or shoot-out competition may not be made to or considered by the Technical Delegate.
- 14.4 A team may protest to the Technical Delegate about any other decision of the Technical Delegate or application of these Regulations. In this case the Team Manager must:
- a produce in writing the grounds of the protest and must hand that document to the Technical Delegate within thirty (30) minutes of the publication or other communication on which the protest is based;

- b deposit five hundred US Dollars (\$500) (or equivalent in freely convertible currency) with the written protest.

14.5 The Technical Delegate must make a decision and publish it within two hours from the submission of a protest, save for protests relating to the nationality of a player where further time is required in order to properly investigate the protest (in which case the Technical Delegate must make a decision and publish it as soon as reasonably possible); if possible, the Technical Delegate should also orally notify the decision to the Team Manager concerned immediately after making the decision.

14.6 The Team Manager must make arrangements with the Technical Delegate to be available so that the Technical Delegate can give their decision from the protest to the Team Manager.

14.7 Failure to comply with any part of this Regulation will result in dismissal of the protest

14.8 The deposit may be refunded in whole or in part if the protest is allowed, at the discretion of the FIH Executive Board, who will consider the matter at an appropriate time after the match or the event.

14.9 If a team involved in a protest wishes to appeal the decision of the Technical Delegate resulting from any protest under these Regulations, the Team Manager(s) must give written notice to the Technical Delegate within sixty (60) minutes after the Technical Delegate's decision is published. If no such appeal is lodged, the decision of the Technical Delegate is final.

14.10 If an appeal is lodged, the Technical Delegate must immediately inform the Chairman of the Appeal Jury.

15 APPEAL JURY

15.1 An Appeal Jury will be appointed by the AHF. An Appeal Jury shall consist of a minimum of three persons and a maximum of five persons. Once confirmed, the names of the members of an Appeal Jury will be announced.

15.2 Any person who has taken part in any previous proceedings relating to the matter under appeal must not be appointed to a particular Appeal Jury.

16 APPEALS

16.1 An individual or a team may lodge an appeal against:

- a a decision by the Technical Delegate to suspend a player, team, team official or other official;
- b a protest which has not been allowed by the Technical Delegate.

16.2 A deposit of five hundred US Dollars (\$500) (or equivalent in freely convertible currency) must be paid if the appeal is against a decision by the Technical Delegate to suspend a player, team or team official; the deposit must accompany the written notice of appeal.

- 16.3 The written notice of appeal must contain a statement outlining the grounds of appeal and indicating whether the appeal is against:
- a a finding;
 - b a penalty imposed;
 - c both a finding and a penalty;
 - d procedural irregularities of the Technical Delegate hearing.
- 16.4 The appeal is not by way of a re-hearing of the evidence. It is limited to a review of the decision of the Technical Delegate to ensure compliance with the Regulations, Code of Conduct Guidelines and principles of natural justice.
- 16.5 No fresh evidence shall be presented to the Appeal Jury without its approval. If approval is sought to present fresh evidence, particulars of such evidence and the reasons why it was not presented to the earlier decision-maker must also be included in the written notice of appeal.
- 16.6 The parties are entitled to make oral representations to the Appeal Jury at the hearing.
- 16.7 The Appeal Jury may conduct the hearing in such a manner and at such time and in such a way as it considers desirable and / or suitable. If any party fails to attend the hearing, the Appeal Jury may proceed in the absence of that or any other party.
- 16.8 The Appeal Jury must publish a decision in writing. A copy must be provided to the FIH Representative and the Technical Delegate and it must be published as soon as possible but not later than two hours before the start of the first match on the next day that matches in that competition are played. If possible, the Chair of the Appeal Jury which heard the case should orally notify the decision to the Team Manager or official concerned immediately after making the decision.
- 16.9 The decision of the Appeal Jury is final and binding on all parties concerned subject to Article 11.2 of the FIH Statutes.
- 16.10 The decision of the Appeal Jury shall be based on the balance of probabilities (more likely than not).
- 16.11 An Appeal Jury has the power:
- a to allow or dismiss the appeal;
 - b to vary the decision of the Technical Delegate ;
 - c to increase, decrease, remit or otherwise vary any penalty included in the decision of the Technical Delegate ;
 - d to impose such other penalty or sanction as it deems fit;
 - e to recommend to the FIH Executive Board that the deposit be refunded or forfeited ;
 - f to make an order for payment of costs.

17 ANTI - DOPING

- 17.1 All anti-doping tests will be carried out in accordance with the World Anti-Doping Code and the FIH Anti-Doping Regulations relevant as at the first playing day of the tournament.
- 17.2 All matches are subject to anti-doping tests as the FIH may direct.
- 17.3 Team Managers will be advised about anti-doping test procedures at the Technical Delegate's pre-competition briefing meeting.
- 17.4 Any player may be the subject of an anti-doping test after a match even if that player has remained on the team bench throughout the match. A player may be the subject of more than one anti-doping test during a competition.
- 17.5 A player selected for an anti-doping test may not take a shower, bath, ice-bath or similar before providing a urine / blood sample which meets the requirements in the International Standard for Testing.

18 UNFORESEEN EVENTS

- 18.1 If circumstances arise which are not provided for in these Regulations, the Technical Delegate will determine any actions necessary.
- 18.2 If any team affected by a decision of the Technical Delegate under article 18.1 wishes to protest, it may do so following the procedures set out in Regulation 14.

APPENDIX 1

SCHEDULE OF REGULATIONS APPLICABLE TO INTER-NATIONS EVENTS

1 BALL COLOUR

Rule 4.8: The ball is spherical, hard and white (or an agreed colour which contrasts with the playing surface).

Regulation: The ball may be yellow or white as agreed with FIH

2 BREAKING AT A PENALTY CORNER

Rule 13.3.h: Until the ball has been played, no attacker other than the one taking the push or hit from the back-line is permitted to enter the circle and no defender is permitted to cross the centre-line or back-line.

Regulation: Until the ball has been played, no attacker other than the one taking the push or hit from the back-line is permitted to enter the circle and no defender is permitted to cross the centre-line or back-line.

- a For any offence of this rule by a defender on the back-line, other than the goalkeeper, the offending player is required to go beyond the centre-line and cannot be replaced by another defender.
- b For any offence of this rule by a defending goalkeeper or player with goalkeeping privileges, the defending team defends the penalty corner with one less player: ie the corner is defended by one less player than before this incident. The defending team nominates which defender is required to go beyond the centre-line.
- c For an offence of this rule by an attacker who enters the circle before the ball is played, the offending player is required to go beyond the centre line.
- d If the player taking the push or hit from the back-line feints at playing the ball, the offending player is required to go beyond the centre line but is replaced by another attacker; if this feinting leads to what would otherwise be a breach of this rule by a defender, only the attacker is required to go beyond the centre line
- e Subject to the above, the penalty corner is re-taken.
- f If another breach of Rule 13.3.h as described in this regulation occurs during the re-taken penalty corner, further consequences apply as specified above (eg for a second offence of this rule by a defender on the back-line, the team defends the penalty corner with not more than three players).
- g A subsequent penalty corner must be defended by the same number of players that the defended the previous penalty corner.

3 GREEN CARD – TWO MINUTES SUSPENSION

Rule 14.1.b: For any offence, the offending player may be warned (indicated by a green card).

Regulation: For any offence, the offending player may be warned (indicated by a green card).

- a The offending player is temporarily suspended for two (2) minutes of playing time.
- b For the duration of each temporary suspension, the offending team plays with one less player.
- c If a field player receives a green card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.
- d If a goalkeeper or player with goalkeeping privileges receives a green card, the Umpires stop the time and re-start it immediately after that player has left the field of play.
- e The offending player leaves the field immediately; if they interfere with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.
- f The two minute temporary suspension starts when the player is seated in the designated area.
- g Timing of the suspension is controlled by a Technical Official on duty.
- h The offending player is permitted to resume play when the Technical Official on duty indicates that the period of suspension has been completed unless this occurs during the taking of a penalty corner in which case the player cannot return until the penalty corner has been completed or another penalty corner is awarded.
- i If the offending player is a goalkeeper or player with goalkeeping privileges, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that player to resume play.

4 YELLOW CARD – TEMPORARY SUSPENSION

Rule 14.1.c: For any offence, the offending player may be temporarily suspended for a minimum of 5 minutes of playing time (indicated by a yellow card).

Regulation: For any offence, the offending player may be temporarily suspended for a minimum of 5 minutes of playing time (indicated by a yellow card).

- a The duration of temporary suspension is indicated to the Technical Official on duty by the Umpire who issues the yellow card.
- b For the duration of each temporary suspension, the offending team plays with one less player.
- c If a field player receives a yellow card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.

- d If a goalkeeper or player with goalkeeping privileges receives a yellow card, the Umpires stop the time and re-start it immediately after that player has left the field of play.
- e The offending player leaves the field immediately; if they interfere with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.
- f The temporary suspension commences when the player is seated in the designated area.
- g Timing of the suspension is controlled by a Technical Official on duty.
- h The offending player is permitted to resume play when the Technical Official on duty indicates that the period of suspension has been completed. If this occurs at any time between the award and completion of a penalty corner, the player may enter the field of play immediately. The offending player cannot be substituted until the penalty corner has been completed.
- i If the offending player is a goalkeeper or player with goalkeeping privileges, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that player to resume play.

5 STICK ABOVE THE SHOULDER

Rule 9.7: Players must not play the ball with any part of the stick when the ball is above shoulder height except that defenders are permitted to use the stick to stop or deflect a shot at goal at any height.

Regulation: Players may play the ball above shoulder height provided that it is not dangerous or leading to danger.

6 PLAYERS' CLOTHING AND EQUIPMENT

Rule 4.7d The stick has traditional shape with a handle and a curved head which is flat on its left side: the stick must conform with the specification agreed by the FIH Rules Committee.

Regulation: The stick has traditional shape with a handle and a curved head which is flat on its left side: the stick must conform with the specification agreed by the FIH Rules Committee which is detailed in part 2 of the section on Field and Equipment Specifications of the Rules of Hockey, and in addition the length of stick, as measured from the top of the stick to the bottom of the head of the stick (line X in figures 3 and 4 on page 58 of the Rules of Hockey), shall not be more than 105cms.

7 PENALTY CORNER COUNTDOWN CLOCK

Regulation: When a Penalty Corner is awarded, Umpires shall (to permit defenders to put on protective gear etc) allow 40 seconds to pass before allowing the Penalty Corner to commence. The engaged Umpire shall advise both the defence and the attackers as the shot clock approaches zero. .

Note: This regulation will apply only to the initial award of a Penalty Corner and not to any retake, or to any subsequent Penalty Corner awarded before the ball has travelled more than 5 metres outside the circle.

In the event that a team is not ready the umpire is to identify and issue a personal penalty (i.e. a green card) to the player who is responsible for the delay, with an increased personal penalty (i.e. a yellow card) for repeated offences. If this player is a defender, the defending team defends the particular Penalty Corner with one player fewer. For any offence of this rule by a defending goalkeeper or player with goalkeeping privileges, the defending team defends the penalty corner with one fewer player: ie the corner is defended by one fewer player than before this incident. The defending team nominates which defender will be subject to a personal penalty.

APPENDIX 2

TWO POOL COMPETITION PLAN AND RANKING

1. PLAN OF THE COMPETITION

- 1.1 There will be two pools, each comprising half of the number of the participating teams. If the numbers are uneven, one of the pools will comprise one more team than the other.
- 1.2 The two pools will be composed as follows based on the FIH World Ranking as at the date when the match schedule is agreed:

POOL A	POOL B
1	2
4	3
5	6
8	7
9	10
12	11

- 1.3 If one or more team(s) does not participate, a reserve team(s), if called upon, will, in principle, take the place of the defaulting team(s). The FIH reserves the right to exercise an unfettered discretion to re-arrange the composition of the pools prior to the pre-tournament briefing meeting.

2. RANKING IN THE POOLS

- 2.1 In each pool, all the teams will play against each other, and the following points will be awarded for each match :
- three points to the winner;
 - one point to each team, in the event of a draw;
 - no points to the loser.
- 2.2 In each pool, teams will be ranked according to the number of points each has accumulated in the competition.
- a If at the end of the pool matches two or more teams have the same number of points for any place in a pool, these teams will be ranked according to their respective number of matches won.
 - b If there remains equality among two or more teams, then these teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one.
 - c If there still remains equality among two or more teams, then these teams will be ranked according to their respective number of “goals for”.
 - d Should there still remain equality among two teams, then the result of the match played between those teams will determine the ranking of the tied teams.
 - e If more than two teams are involved, then a ranking based upon the results of the matches among (only) them shall determine their respective position, based upon the points awarded in accordance with paragraph 2.1 of this appendix. If there remains

equality, then the teams involved shall be ranked according to paragraphs 2.2.a, b, c, and d of this Appendix.

- f Should there still remain equality among two teams, then the ranking will be determined by a shoot-out competition between those teams (for details see Appendix 3 of these Regulations).
- g If more than two teams are involved, then each team will play a shoot-out competition against the other teams in the same sequence of play as the order of play in the competition, in accordance with Appendix 3 of these Regulations but with one round of 5 shoot-outs only to be taken compulsorily by each team.
- h A ranking will then be established based upon the results of the round of the shoot-out competition only, with the award for each play of 3 points to the team having scored the highest number of goals, 1 point to each team having scored an equal number of goals and 0 points to the team having scored the lowest number of goals.
- i If equality remains then teams having an equal number of points shall be ranked according to paragraphs 2.2.a, b, c and d as applied to goals recorded during the shoot-out competition.
- j If an equal position of three (or more) teams still remains thereafter, then the same procedure shall be repeated until the teams can be ranked. The Technical Delegate shall make a draw to establish each sequence of play if such further rounds of shoot-outs are required.

3. CLASSIFICATION MATCHES

- 3.1 The semi-finals will be as follows although the matches will not necessarily be played in this order:

1 st Pool A	v	2 nd Pool B
1 st Pool B	v	2 nd Pool A

The winners of these matches will play for 1st and 2nd places (the final) and the losers will play for 3rd and 4th places.

- 3.2 Classification matches for 5th and 6th places will be as follows :

3rd Pool A	v	3rd Pool B
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- 3.3 Classification matches for 7th and 8th places will be as follows :

4th Pool A	v	4th Pool B
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- 3.4 Classification matches for 9th and 10th places will be as follows :

5th Pool A	v	5th Pool B
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- 3.7 The score at the end of the regulation time of any match will be registered by the FIH as the result of the match.

- 3.8 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a classification match for the purpose of the competition, a shoot-out competition as specified in Appendix 3 will be played to establish the winner of the match.

APPENDIX 3

SHOOT-OUT COMPETITION

In a shoot-out competition, five players from each team take a one-on-one shoot-out alternately against a defender from the other team as set out in this Regulation. The shoot-out competition comprises all series of shoot-outs required to determine a result.

The following sets out both the playing Rules and the procedures to be followed.

- 1 Respective Team Managers nominate five players to take and one player to defend the shoot-outs from those on the Match Report except as excluded below. A player nominated to defend the shoot-outs can also be nominated to take a shoot-out. No substitutions / replacements are permitted during the shoot-out competition other than as specified below.
- 2 Team Managers sign the shoot-out competition form to confirm the nominations of the five players and the sequence of players to take the shoot-outs and submit the form to the Technical Officer on duty.
- 3 If the shoot-out competition takes place after the end of a match, the above procedures must be carried out promptly so that the first shoot-out can take place within five (5) minutes of the end of the match.
- 4 A player who is still serving a disciplinary suspension by the Technical Delegate at the time the shoot-out competition takes place or has been excluded permanently (red card) during the match which leads to the shoot-out competition, cannot take part in that shoot-out competition. A player who has been warned (green card) or temporarily suspended (yellow card) may take part in the shout-out competition even if the period of their suspension has not been completed at the end of the match.
- 5 The Technical Delegate will specify the method of timing shoot-outs taking account of the facilities available and the need to control time accurately.
- 6 The Technical Delegate will specify the goal to be used.
- 7 A coin is tossed; the team which wins the toss has the choice to take or defend the first shoot-out.
- 8 All persons listed on the Match Report other than any player who has been excluded permanently (red card) during the match which leads to the shoot-out competition are permitted to enter the field of play outside the 23m area used for the shoot-out but must be at least 10 metres from the spot where the ball is placed at the start of the shoot-out.
- 9 The goalkeeper / defending player of the team taking a shoot-out may be on the back-line outside the circle.
- 10 A player taking or defending a shoot-out may enter the 23m area for that purpose.

- 11 Players taking a shoot-out and also defending the shoot-outs taken by opponents are allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put back on their protective equipment.
- 12 Five players from each team take a shoot-out alternately against the goalkeeper / defending player of the other team making a total of 10 shoot-outs.
- 13 Taking a shoot-out:
 - a the goalkeeper / defending player starts on or behind the goal-line between the goal posts;
 - b the ball is placed on the nearest 23m line opposite the centre of the goal;
 - c an attacker stands outside the 23m area near the ball;
 - d the Umpire signals to the technical table that the time may start;
 - e an official at the technical table starts the clock which automatically issues an audible signal;
 - f the attacker and the goalkeeper / defending player may then move in any direction;
 - g the shoot-out is completed when:
 - i 8 seconds has elapsed since the starting signal;
 - ii a goal is scored;
 - iii the attacker commits an offence;
 - iv the goalkeeper / defending player commits an unintentional offence inside or outside the circle in which case the shoot-out is re-taken by the same player against the same goalkeeper/defending player;
 - v the goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;
 - vi the ball goes out of play over the back-line or side-line; this includes the goalkeeper/defending player intentionally playing the ball over the back-line.
- 14 If a penalty stroke is awarded as specified above, it can be taken and defended by any eligible player on the Match Report subject to the provisions of Articles 17, 18 and 19 of this Appendix.
- 15 The team scoring the most goals (or ahead by more goals than the other team has untaken shoot-outs available) is the winner.
- 16 A player may be suspended by a yellow or red card but not by a green card during the shoot-out competition.
- 17 If during a shoot-out competition (including during any penalty stroke which is awarded) a player is suspended by a yellow or red card:
 - a that player takes no further part in that shoot-out competition and, unless a goalkeeper / defending player, cannot be replaced;
 - b the replacement for a suspended goalkeeper / defending player can only come from the five players of that team nominated to take part in the shoot-out competition:
 - i the replacement goalkeeper / defending player is allowed reasonable time to put on protective equipment similar to that which the goalkeeper/defending player they are replacing was wearing;

- ii for taking their own shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
 - c any shoot-out due to be taken by a suspended player is forfeited; any goals scored by this player before being suspended count as a goal.
- 18 If during a shoot-out competition, a defending goalkeeper / defending player is incapacitated:
 - a that goalkeeper / defending player may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded in this Appendix or unless suspended by an Umpire during the shoot-out competition;
 - b the replacement goalkeeper:
 - i is allowed reasonable time to put on protective equipment similar to that which the incapacitated goalkeeper / defending player was wearing;
 - ii if this replacement is also nominated to take a shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
- 19 If during a shoot-out competition, an attacker is incapacitated, that attacker may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded above or unless suspended by an Umpire during the shoot-out competition.
- 20 If an equal number of goals are scored after each team has taken five shoot-outs:
 - a a second series of five shoot-outs is taken with the same players, subject to the conditions specified in this Appendix;
 - b the sequence in which the attackers take the shoot-outs does not have to be the same as in the first series;
 - c the team whose player took the first shoot-out in a series defends the first shoot-out of the next series;
 - d when one team has scored or been awarded one more goal than the opposing team after each team has taken the same number of shoot-outs, not necessarily being all five shoot-outs, that team is the winner.
- 21 If an equal number of goals are scored after a second series of five shoot-outs, additional series of shoot-outs are taken with the same players subject to the conditions specified in this Appendix:
 - a the sequence in which the attackers take the shoot-outs need not be the same in any subsequent series;
 - b the team which starts each shoot-out series alternates for each series.
- 22 Unless varied by this Appendix or Appendix 1, the Rules of Hockey apply during a shoot-out.

APPENDIX 4

FIH CODE OF CONDUCT

- 1 Under FIH Statutes and Regulations the FIH has full jurisdiction and authority over everything concerning hockey and playing of hockey effectively, therefore, any person or National Association involved in any hockey competition agree to comply with all Statutes and Regulations, Rules of Hockey and Competition Regulations, FIH Anti-Doping Regulations, FIH Image Rights Policy, Betting and Anti-Corruption Regulations and rules and directives of the present Code of Conduct.
- 2 The Code of Conduct is applicable for participants in any sanctioned FIH competition or any competition sanctioned by a Continental Federation or controlled by the IOC.
- 3 The following shall be considered as participants:
 - a all National Association team members and officials including players, team management, coach and coaching staff, including technical staff, medical staff and the duly appointed representatives of the National Associations of the participating teams;
 - b all FIH competition officials including the FIH Representative, members of the Jury of Appeal, Tournament Directors, Technical Officers, Umpires' Managers, Medical Officer, Media Officer, Judges and Umpires, and any other ad hoc officials appointed by the FIH or the organising committee;
 - c the host National Association representatives and the members of the organising committee.
- 4 The Code is established to create awareness of and accountability for the promotion of the game of hockey amongst the participants of the above-mentioned events.
- 5 All participants are responsible for their own behaviour and conduct, and as such, accountable. They must abide by the FIH Statutes, Regulations, Rules of Hockey, these Competition Regulations, FIH Anti-Doping Regulations, FIH Image Rights Policy, FIH Anti-Corruption Regulations and the Rules and Directives of the Code of Conduct as set out hereafter.
- 6 It is therefore the responsibility of the National Associations of the participating teams to instruct their players and team officials in the requirement. The National Associations shall share liability with their players and team officials should breaches occur of the terms of the FIH Statutes and Regulations, all FIH Rules and Regulations and the FIH Rules and Directives of the Code of Conduct as mentioned above.
- 7 Complaints in relation to either misconduct or breaches of the terms of the Statutes and Regulations and Rules and Regulations, etc as mentioned, shall in the first instance be dealt with by the Tournament Director during the competition, or after the competition, by the FIH Chief Executive Officer, who in turn may refer to and involve the FIH Disciplinary Commissioner.
- 8 All participants are therefore subject to the jurisdiction of the FIH (see FIH Statutes Article 4.1). The FIH is committed in maintaining the highest standards of behaviour and conduct of those subject to this jurisdiction. In pursuance of these standards, all participants shall observe also the following Rules and Directives.
- 9 Participants shall at all times conduct themselves fairly and properly on the field of play and any part of the hockey venue/accommodation. No person may conduct themselves in a manner or commit any act or omission which may prejudice the interest of hockey or which may bring the game of hockey into disrepute.

- 10 Without prejudice to the generality of the foregoing, the following shall be regarded as conduct which is improper, unfair, and unacceptable:
- a verbal / physical abuse or hostility towards any other participant, person or any other member of the public;
 - b disputing, protesting and / or reacting in a provocative or disapproving manner in an inappropriate way toward any decision made by an Umpire or official;
 - c charging or advancing towards an Umpire or technical official in an aggressive manner when appealing;
 - d using rude or abusive language or hand signals;
 - e abuse of hockey equipment or clothing, venue equipment or fixtures and fittings;
 - f any verbal or physical abuse or hostility towards an accredited Anti-Doping Control Officer.
- 11 It shall be compulsory for a Team Coach and team captain (and / or other nominated player as required by the Media Officer) to attend a media conference if requested.
- 12 Public statements must be fair, constructive and reasonable and must not involve a personal attack on another player, umpire, appointed official or administrator. The FIH recognises that fair and reasonable comments on the game in general are essentially in the interests of everyone. However, it further recognises that in the interest of maintaining the generally excellent relations that currently exist between players, umpires and officials, it is necessary to ensure that any such comment and criticism is constructive. Any public statement therefore by a participant shall not comprise "a personal attack" upon any other participant also subject to the jurisdiction of the FIH.
- 13 The FIH defines a "public statement" as follows:
- Any statement in which the whole, part or essence, is made public. Such a statement may be made in a newspaper, magazine, periodical or by any electronic (internet, email, etc) or other means through the medium of television, radio or in any other manner whatsoever, regardless of the circumstances in which the statement was made.
- 14 Each player and team staff member shall comply with the FIH Anti-Doping Regulations and they shall not direct any verbal or physical abuse or hostility towards Doping Control Officials. Any possession of dope-related drugs or drugs on the list of prohibited substances as mentioned in the FIH Anti-Doping Regulations and / or the WADA List of Prohibited Methods and Prohibited Substances, or the commission of any criminal offence relating to drugs, shall be handled in accordance with the FIH Anti-Doping Regulations.
- 15 No player, coaching staff, management team or any support staff who is currently serving any active sanction / punishment for a Doping Rule Violation shall be permitted to be involved in this competition.
- 16 Participants shall not participate in, support or promote any form of betting or gaming activities, including online betting or gaming activities or betting with another person, related to the event in which they are participants.
- 17 Participants shall not conduct themselves in any way that violates the FIH Regulations on Betting and Anti-Corruption, eg manipulating results, accepting or inducing a bribe or corrupt payment, using or giving inside information for betting etc.

APPENDIX 5

FIH CODE OF CONDUCT – GUIDELINE SANCTIONS

LEVEL 1

The penalty for a Level 1 offence shall be an official reprimand and / or a suspension of the individual for a minimum of one match.

Examples of behaviour which may result in a Level 1 penalty:

- verbal abuse or hostility towards any other participant, person or any other member of the public;
- disputing / protesting, reacting in a provocative or disapproving manner in an inappropriate way toward any decision made by an umpire or official;
- charging or advancing towards an umpire or technical official in an aggressive manner when appealing;
- excessive appealing of an umpire's decision;
- throwing a stick or ball at or near a player, umpire or official in an inappropriate and / or dangerous manner;
- inappropriate and deliberate physical contact between players in the course of play;
- using rude or abusive language, gestures or hand signals gestures which are considered to be obscene, offensive, or insulting;
- abuse of hockey equipment or clothing, venue equipment or fixtures and fittings;
- making statements in a public forum which are unfair, not constructive, inappropriate or unreasonable and which may involve a personal attack on a player, umpire, appointed official or administrator;
- failure to attend media conferences as requested.

LEVEL 2

The penalty for a Level 2 offence shall be a suspension of the individual for a minimum of two or more matches.

Examples of behaviour which may result in a Level 2 penalty:

- threat of assault on an umpire;
- physical assault, without injury, of another player, umpire, official or spectator;
- any act of violence on the field of play;
- Using language or gestures which seriously offends, insults, intimidates, threatens, disparages or vilifies another person on the basis of that person's colour, race, descent or national or ethnic origin, religion, gender or sexual orientation.
- recurrent breaches of Level 1 behaviour.

LEVEL 3

The penalty for a Level 3 offence shall be a suspension of the individual for a minimum of five or more matches.

Examples of behaviour which may result in a Level 3 penalty:

- physical assault causing bodily injury to another player, umpire, official or spectator;
- recurrent breaches of Level 2 behaviour.

APPENDIX 6

FIH CODE OF CONDUCT – GUIDELINES ON PROCESS FOR HEARING AND DETERMINING ANY REPORTED OFFENCE

1 THE REPORT

All reports of any offence against the FIH Code of Conduct shall be made to the Technical Delegate Director.

The Technical Delegate is to determine the level of the offence.

A report can be received by the Technical Delegate from any person but if received later than 24 hours after the occurrence of the conduct said to constitute the offence the Technical Delegate must exercise discretion as to whether to accept such a report. That discretion is to be exercised taking into account the seriousness of the reported behaviour and the reason for the delay in making the report.

2 PRINCIPLES OF NATURAL JUSTICE

The principles of natural justice apply in the following way.

The Technical Delegate will advise the Team Manager of

- the fact of the report of an offence;
- the identity of the team member(s) reported;
- the level of the offence;
- the time and place of the hearing;
- details of the conduct and the mode of proof of it;
- if the report was received later than 24 hours after the occurrence of the conduct said to constitute the offence the Technical Delegate must state the reasons for the exercise of the discretion to accept the report. No appeal from the exercise of that discretion is available.

3 THE HEARING

The Technical Delegate must chair the meeting (subject to delegation for reason of conflict of interest).

The hearing must be attended by the person the subject of the report and one representative if they desire (in addition the person the subject of the charge may be assisted by an interpreter).

The Technical Delegate must outline the evidence relied on to support the report including showing any video footage.

The team member is to be asked for their response to the report, ie do they accept the offence as alleged or not. The team member must be permitted to present material as to either or both of the fact of the offence or penalty.

Should the person who is the subject of the report fail to attend the hearing, the hearing shall take place in the absence of that person and the fact of the failure to attend shall be taken into account in the determination of the appropriate penalty in the event that an offence is found to have been committed.

4 THE DECISION

The decision should be in writing and read to the person the subject of the report by the Technical Delegate (through an interpreter if necessary). It should deal (at least) with the following matters:

- a whether or not the team member accepts the breach of the Code of Conduct;
- b if the team member does not accept the breach, a finding as to whether a breach has occurred and why.

Should it be found (or agreed) that an offence has been committed either the minimum penalty will be imposed or, at the entire discretion of the Technical Delegate, a greater penalty. If a greater penalty is being considered then :

- a the disciplinary history of the team member;
- b the attitude of the team member at the hearing;
- c any penalty already incurred, eg if a card was given during the match the length of time of any suspension served under that card;
- d the seriousness of the offence by comparison with other offences at this level

will be taken into account by the Technical Delegate in imposing a greater penalty and details of which will be set out in the written decision.

5 DEFINITION OF THE PENALTY

A clear definition of the penalty will include:

- a the number of matches for which the team member is suspended;
- b the date of commencement of the suspension;
- c the match or matches to which the suspension shall apply (eg FIH events, any match played by the team member's National Association etc);
- d any terms of the penalty in addition to suspension (for example referral to the FIH Chief Executive Officer for further consideration by the FIH Disciplinary Commissioner of the behaviour constituting the offence).

APPENDIX 7

UNIFORM ADVERTISING

The following is an extract from the Olympic Council of Asia's Commercial Guidelines for the 17th Asian Games, Incheon 2014.

I Regulations governing Advertising and Propaganda at the Asian Games

1. No trademark, logo or any form of publicity or propaganda, commercial or otherwise, may appear on sportswear, accessories, any article of clothing or equipment whatsoever worn or used by the athletes or other participants of the Asian Games, except for the identification of the manufacturer of the article of equipment concerned, provided that such identification is authorised, as more fully indicated below. Furthermore, no trademark, logo, or any form of publicity or propaganda, commercial or otherwise, shall appear on the body or person of any athletes or other participants of the Asian Games, and nor may any oral or visual representations or references relating to the same be made by athletes or other participants of the Asian Games.

Any identification in violation of these criteria shall be removed or covered in accordance with the instructions given by the Olympic Council of Asia (OCA) to Incheon Asian Games Organising Committee (IAGOC) and the National Olympic Committee (NOC).

2. The identification of the manufacturer shall not appear more than once on any item of clothing or equipment.
3. Equipment: any manufacturer's identification that is larger than 10% of the surface area of that equipment that is exposed during competition shall be deemed to be unauthorised. However, no manufacturer's identification shall be larger than 60 cm².
(Note: an exemption has been agreed by the OCA in relation to hockey sticks.)
4. Headgear (including but not limited to hats, helmets, goggles, sunglasses) and gloves: any manufacturer's identification over 6 cm² shall be deemed to be unauthorised.
5. Clothing (including, but not limited to, t-shirts, shorts, sweat tops, shorts, sweat pants and formal attire or team uniforms): any manufacturer's identification which is larger than 20 cm² shall be deemed to be unauthorised.
6. No advertising may appear on shirts, shorts (including, but not limited to, lycra and thermal items) or other items worn under the uniform other than the manufacturer's identification as set out herein.
7. Shoes: it is acceptable for the normal distinctive design pattern of the manufacturer to appear. The manufacturer's name and / or may also appear up to a maximum of 6 cm², either as part of the normal distinctive design pattern or independent of the normal distinctive design pattern.
8. Sports bags: any manufacturer's identification which is greater than 25 cm² shall be deemed to be unauthorised.

9. Accessories (including, but not limited to, first aid bags and kit, repair bags, equipment bags, drink coolers, bottles of all kinds, including squeeze bottles, bottle carriers, refreshments, energy supplements and food): no manufacturer's / advertiser's name or logo may appear on these items unless the item is approved by the OCA Executive Board.
10. The numbers worn by the competitors for certain events and prize presentations will be provided by IAGOC. The bib must be worn by any athlete if requested so that it is wholly visible and must not be cut, folded or altered in any way.
11. No equipment or accessories may be taken by the athlete to the medal ceremony or media interview area unless worn (for example, shoes).
12. If an NOC rents vehicles for use during the Asian Games, and should such vehicles enter any of the Official Sites, then these vehicles must be unbranded, except for the manufacturer's usual identification.
13. Athletes and participants shall not use any devices capable of recording audio, visual or audio-visual material for any purposes other than their own private use.

Violation of the provisions of these clauses could ultimately result in the disqualification of an athlete or the withdrawal of a delegation official's accreditation or any other penalty / sanction as deemed fit by the OCA Executive Board.

II Use of Official Designations and Marks by NOCs

Only Commercial Affiliates of the Asian Games may use the term "Official" in any relevant designation relating to the Asian Games, as granted to them under the terms of their respective agreements.

- * NOC-appointed sponsors must not be granted any rights associating such sponsors with the OCA, the Asian Games or IAGOC.
- * NOCs shall provide every assistance to the OCA in the event that a sponsor of such NOC (or any other relevant entity) undertakes any unauthorised or "ambush marketing" activity relating to the Asian Games.
- * NOC sponsors should only be granted rights by an NOC with respect to the NOC; eg, the following designation would be acceptable:
"Official Sponsor / Supplier of the (Country Name) NOC"

- * NOC sponsors can only use such designation or other related rights within the respective country of that NOC.

The Asian Games Official Emblem and Official Mascot or any other Asian Games intellectual property, belong to the OCA and may only be used by the NOCs in a strictly sporting or editorial context and never in connection with the NOCs' own sponsors or in any other commercial context.

NOCs shall not be allowed to alter, amend or grant licenses in respect of the Asian Games Official Emblem and Official Mascot, or any other Asian Games intellectual property. NOCs must use these exactly in the manner provided by the OCA.

III NOC Sponsor Activity at the Asian Games

NOC sponsors may not undertake any form of commercial or other promotional activity at the competition venues or at any of the other Official Sites.

Violation of the above clauses may result in sanctions being imposed by the OCA.

If there is any doubt as to the admissibility of any activities, you are advised to seek advice from the OCA before proceeding.

A full copy of the Guidelines and its parent document can be obtained from the IAGOC via the Technical Delegate.