

FIH PRO LEAGUE COMPETITION REGULATIONS

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1 GENERAL

1.1 Definitions

The following definitions apply throughout these Regulations.

Appearance Fee	As set out in the League Manual (as may be amended from time to time)
Appeal Panel	A panel of persons appointed by the Chief Executive Officer to consider an Appeal
Broadcaster	A person who has been granted any Broadcasting Rights by FIH.
Cancelled	A Match which either does not take place in full or commences and has to be abandoned.
CAS	The Court of Arbitration for Sport in Lausanne, Switzerland.
Chief Executive Officer	The Chief Executive Officer of FIH or his designee.
Code of Conduct	The FIH Code of Conduct detailed in Appendix 3, as amended from time to time.
Continental Federation	A continental or national entity which is a member of or is recognised by FIH as the entity governing the sport of Hockey in a continent.
Delayed	If a Match cannot be started at its scheduled start time, or is interrupted after the scheduled start, it will be considered delayed.
Disciplinary Commissioner	The person appointed from time to time to the position of Disciplinary Commissioner of FIH by the Executive Board in accordance with FIH Statutes.
Equipment	A Player's stick, helmet, hand protectors, leg guards, kickers, sweatbands, mouth protector, knee protectors, shin pads, chest protector, elbow protectors, throat guard etc.
Executive Board	The Executive Board of FIH.
Field of Play	The Field of Play (FoP) comprises the pitch, its surrounding run-offs, team benches, video analysts' area and the Technical Table, including the seats for temporarily suspended players.
FIH	The International Hockey Federation.
Hockey	The sport of Hockey in all of its various forms, variations and / or derivatives, except Ice Hockey.
Homeward Journey	The air, rail or coach passage between a single international airport, train station or point of departure in the host country of an FIH Pro League Match and a single international airport, train station or point of arrival in the <i>National Association's</i>

	home territory (with the exception of the Host National Association).
International Event	A duly sanctioned Match or event contested by national representative teams, including the FIH Pro League.
Kit Regulations	Regulations or guidelines published by FIH from time to time in relation to Team Kit.
League Council	Has the meaning given to it in cl.8.8 of the Participation Agreement.
League Director	The member of FIH staff responsible to oversee the development, implementation and review of the FIH Pro League.
League Manual	The manual issued by FIH from time to time setting out, inter alia, the requirements for the logistics, event organisation, promotion and management of Matches and the League.
League Management Panel	Has the meaning given to it in cl.8.5.1 of the Participation Agreement.
League Partner	The entities referred to in paragraph 1.1.1(a) of Schedule 4 of the Participation Agreement along with any other third party approved by FIH who may exploit the Player Promotional Rights.
League Term	Has the meaning given to it in the Participation Agreement.
Match	A match to be played by a Team in the League.
Match Schedule	The schedule of Matches and other key events for each Season.
Match Manager	Has the meaning given to it in the League Manual.
Media Policy	The FIH Pro League Media Policy, Image Rights and Personal Appearances detailed in Appendix 5 and as varied from time to time.
National Association	Has the meaning given to it in the Participation Agreement.
Outward Journey	The air, rail or coach passage between a single international airport, train station or point of departure in the home territory of a <i>National Association</i> (other than the Host <i>National Association</i>) and a single international airport, train station or point of arrival in the host country of an FIH Pro League Match.
Participation Agreement	The agreement between FIH and each National Association taking part in the FIH Pro League and which sets out the relationship between and obligations of all parties.
Participant	All National Association team members and officials including but not limited to Players, Team Management,

	Coaching Staff, Medical Staff, Technical Support Staff and any duly appointed representatives of the National Associations of the participating teams, Technical Officials, FIH staff, Media Officers, the host National Association's representatives, members of the League Management Panel and members of the League Council.
Personal Appearance	An appearance by a Player for or on behalf of FIH and / or any League Partner at promotional events or public relations exercises or for the recording of audio and / or visual materials which may be incorporated and used in advertising and promotional materials including without limitation television, radio and print advertisements for the products and / or services and / or activities of such parties in accordance with the terms of these Regulations, excluding any appearances made pursuant to the Media Policy.
Player Promotional Rights	The right to use or authorise others to use the name, nickname, image, likeness, photograph, signature, initials, voice, statements, biography and endorsement of each Player in their capacity as a player of a Team.
Player	A player of a Team.
Season	Each Season of the League during the League Term, commencing on the date of the first Match in the Match Schedule in each Season and concluding on the date of the last match of the last Match in the Match Schedule in the same Season.
Statutes	The Statutes of FIH.
Team	The men's or women's national team selected by the National Association to represent that National Association in the FIH Pro League.
Team Kit	Each item of Team uniform or kit worn by a Player when participating in the League which shall include: socks, shorts, skirts, shirts, tracksuits and other jackets / covering attire.
Technical Officials	Match Manager, Match Umpires, Video Umpire and Judges.
TMS	FIH's Tournament Management System.
Venue	The ground at which a Match is played, and shall include the field of play, the stadium, back of house areas, spectator areas and hospitality areas (including corporate hospitality areas and hospitality marquees) and associated facilities.

1.2 Preamble

- a These Regulations apply to the FIH Pro League (hereafter referred to as “the League”) and will be updated from time to time by FIH. A copy of the current edition of the Regulations will be published on the FIH website www.fih.ch and circulated to all National Associations with teams playing in the League. Any amendments from the previous edition will be shown by a vertical line in the right hand margin.
- b The competition shall be conducted in accordance with the Rules of Hockey in force on 1 January of each Season, except as varied by Appendix 1 of these Regulations, and in accordance with these Regulations.
- c The FIH Code of Conduct (Appendix 3) will apply throughout the League Term.
- d The Media Policy (Appendix 5) will apply throughout the League Term.
- e In addition to the above, FIH Statutes and General Regulations, League Manual, FIH Anti-Doping Rules, FIH Integrity Code, FIH Standard Event Operating Procedures and any other rules and regulations that are applicable and may come into force from time to time, shall apply throughout the League Term.

1.3 Authority

The League is sanctioned by and held under the authority of FIH.

1.4 General Powers of FIH

Any breach of these Regulations will be reported to the Chief Executive Officer and he will determine what action under the terms of FIH’s Statutes and Regulations will be taken.

1.5 Participation Agreement and League Manual

These Regulations should be read in conjunction with the Participation Agreement and the League Manual. Should there be any conflict between these Regulations and the Participation Agreement, the Participation Agreement will always take precedence. If there is any conflict with the League Manual, these Regulations shall take precedence.

2 MANAGEMENT OF LEAGUE

2.1 Roles and Responsibilities

- a The Chief Executive Officer has the full power and authority of FIH in relation to technical matters concerning the conduct of the competition in accordance with these Regulations.
- b The Chief Executive Officer may delegate the exercise of his powers and authorities to another person, in whole or in part and for such duration as deemed necessary. Any reference to the Chief Executive Officer in these Regulations also applies to any of his designees delegated to act on his behalf on any specific matter. A list of delegated authorities will be issued by 1 January prior to each Season and may be varied as appropriate at any time throughout the Season.
- c The Chief Executive Officer will appoint a League Director for each Season.

- d The Chief Executive will appoint two (2) Technical Delegates, one male and one female, to ensure that the technical requirements of these Regulations are complied with.
- e The Chief Executive Officer will appoint a Match Manager to each match. The Match Manager will lead the Technical Officials team in all technical aspects of the field of play, ensuring that the Rules of Hockey and these Regulations are upheld. He / she will be the point of contact for the participating teams in any given match.

2.2 League Schedule

In conjunction with the National Associations with teams in the League, FIH will formulate a Match Schedule for the following Season and publish it by 30 May the year before the Season.

3 TEAM ENTRY

3.1 Long List of Players

- a No later than 15 December in the year before each Season, National Associations must submit to FIH via FIH's Tournament Management System (TMS) a team entry list showing the names of a minimum of 20 and up to 32 Players who will take part in the competition. All Players must be identified by their respective playing shirts numbered within the range 1 – 99 which must remain the same throughout the Season. After this date, additions can be made to the list only up to the total of 32. If requested by the Chief Executive Officer, a copy of a Player's passport must be provided.
- b Once a Player has been named in the team entry list that Player cannot be removed except in the case of injury, where the provisions of article 3.2 below must be followed.
- c When nominating an additional Player under 3.1a and 3.1b above, 7 days' notice must be given. The notice must be accompanied by photographs of the additional Player as prescribed by the Chief Executive Officer. The Player must also complete the Athlete Biography as prescribed by the Chief Executive Officer. Until the information required by this Article is provided, the Player's name will not be entered into TMS and the Player will not be eligible to play in a Match.
- d By virtue of a Team submitting a list of Players and team support personnel (Managers, Coaches, Physiotherapists etc), all Participants are automatically bound by and required to comply with all of the provisions of these Regulations, Code of Conduct, Media Policy and the FIH Uniform Advertising Policy.
- e The long list must also show the name of the Head Coach and the name of the Team Manager, not being the Head Coach.
- f Any changes to personnel listed in Articles 3.1b, 3.1c and 3.2 must be advised to the Chief Executive Officer before they take effect.

3.2 Replacement of Injured Players

- a After 15 December in the year before each Season the Chief Executive Officer may in his absolute discretion authorise a permanent replacement of a Player by another Player.
- b Such replacement will only occur where there are medical conditions preventing the participation of a Player for a significant portion of the rest of the Season. To effect such a replacement, the National Association of the Player concerned must submit to FIH a report from an appropriately qualified medical doctor giving the details of the injury that will prevent that Player from participating for a significant portion of the rest of the Season, and stating the opinion of that doctor to that effect with the reasons for that opinion.
- c Once a Player's replacement has been approved, the replaced Player cannot play in the League for the rest of that Season.

3.3 Team Kit

Please refer to Participation Agreement Schedule 4 Article 1.1.3 (b) and Appendix 6 of these Regulations.

- a No later than 1 November before each Season National Associations must forward to FIH for approval by the Chief Executive Officer details of the primary and secondary colours of the Team Kit. These details must be submitted in electronic photographic format, either as pdf, jpeg or png.
- b Each piece in one set of field players' clothing must consist of at least 80% single colour and the other set must consist of a colour(s) completely different from the dominant one(s) in the first mentioned set for shirt, shorts / skirt / skorts and socks except in collars, edging, piping or other decorative features (eg an accepted manufacturer's branding).
- c Goalkeepers' shirts which must consist of colours completely different from each other and the primary and alternative colours of the field players' shirts.
- d Field players' numbers must:
 - i Appear in distinctive filled (that is not outlined) figures;
 - ii Be not less than 16 cm and not more than 20 cm in height on the back of the player's shirt;
 - iii Be not less than 7 cm and not more than 9 cm in height on the front of the player's shorts / skirt / skorts at thigh level.
- e Goalkeepers' numbers must:
 - i Appear in distinctive filled (that is not outlined) figure(s);
 - ii Be not less than 16 cm and not more than 20 cm in height on the back of the goalkeeper's shirt;
 - iii Be not less than 7 cm and not more than 20 cm in height on the front of the goalkeeper's shirt.

- f The display of the family name of the player is compulsory for the League. Each player's name must:
 - i Appear on the back of their shirt;
 - ii Be in distinctive filled (that is not outlined) letters not less than 6 cm and not more than 10 cm in height;
 - iii Be positioned above the player's number so that the number remains clearly visible.
 - iv. The spelling of the family names must be consistent with that entered into TMS.
- g Any additional items of clothing worn by a player during a match must be the same colour as the adjoining piece of clothing. Head or wrist sweatbands may be any plain (but not fluorescent) colour other than the predominant colour(s) of the opposition shirts.
- h Any team wishing to wear black arm bands for a specific match must obtain beforehand the approval of the Chief Executive Officer. Applications must be made in writing (for example by email) at least 12 hours before the start of the match in question. In exceptional circumstances, and at the absolute discretion of the Chief Executive Officer, this notice period may be reduced. The wearing of black arm bands will be limited to indicating a mark of respect for the death of a significant international figure or a significant public figure of the team requesting approval. Where it is agreed that black armbands may be worn, it will be appropriate to observe a minute's silence as a mark of respect of the person concerned.
- i When warming up during a Match, substitutes must wear bibs or some other form of clothing in a colour different to both teams.
- j The home team shall wear its primary kit. The away team is entitled to wear its primary kit unless there is a clash in which case the Chief Executive Officer will advise the away team during the Season that it must wear its secondary kit. Goalkeepers must wear colours that do not clash with those of either the home or away teams.

3.4 Announcement of Match Squads and Starting Line Ups

- a No later than 48 hours before the start of a Match, Team Managers must submit to FIH via TMS the names of up to 18 Players that will form their team's squad for the Match and the names of the Team Manager, Team Coach, Physiotherapist and Team Doctor for the match plus one other member of the team management who will be present on the team bench.
- b The names of the 11 Players that will start the match must be entered into TMS no later than one (1) hour before the start of the Match.
- c A nominated Player who becomes incapacitated between the announcement of the match day squad and starting line up at the start of the match may be replaced by another Player whose name appears on the team's long list, provided that a team may not nominate any Player who is suspended from playing in the League. The Team Manager must notify the Match Manager on duty accordingly, who will inform the Team Manager of the opposing team and the media of such a change.

4 RULES OF COMPETITION

4.1 Rules of Hockey

The Rules of Hockey to be used in the League shall be those as in effect at the start of each Season, except as any variations contained within these Regulations. The Rules shall include any supplementary guidance, interpretations, instructions etc as may be published by FIH from time to time.

4.2 Competition Plan and Ranking in the League

- a Each team in the League will play all of the other teams in the League twice in a Season. Based on a 9 team League this means that each team plays 16 matches in a Season.
- b In the event of a Match being drawn, a shoot-out competition will be played in accordance with Appendix 2. The winner of the shoot-out competition will be awarded one bonus point.
- c The following points will be awarded for each Match :
 - i three (3) points to the winner in normal time;
 - ii one (1) point to the winner of a shootout following a draw plus one (1) bonus point, making a total of two (2) points.
 - iii one (1) point to the loser of the shootout, in the event of a draw;
 - iv no points to the loser of a match in normal time.
- d During the Season, teams will be ranked by the points gained up to that point in time. In the case of two or more teams having an equal number of points, they will be ranked according to Regulations 4.2 e – k below.
- e If at any point of time during the Season two or more teams with the same number of points for any place in the League will be ranked according to their respective number of Matches won.
- f If there remains equality among two or more teams, then these teams will be ranked according to their respective goal difference in normal time (which means goals for less goals against). A positive goal difference always takes precedence over a negative one.
- g If there still remains equality among two or more teams, then these teams will be ranked according to their respective number of goals for.
- h Should there still remain equality among two teams, then the aggregate results of the matches played between those teams will determine the ranking of the tied teams in accordance with clauses c, d, e, f and g of this Article.
- i If more than two teams are involved, then a ranking based upon the results of the matches among (only) them shall determine their respective position in accordance with clauses c, d, e, f and g of this article.
- j If there still remains equality among two or more teams, then these teams will be ranked according to the number of Field Goals scored in the League.

- k If there remains equality among two or more teams these teams will be ranked according to the lesser number of red cards, followed by the lesser number of yellow cards followed by the lesser number of green cards.
- l During the Season, if teams are still equal after regulation 4.2 k, they will be displayed in alphabetical order.
- m At the end of the Season, if teams are still equal after regulation 4.2k, they will be ranked equally.

5 MATCH OFFICIALS

5.1 Appointment of Match Officials

- a The Chief Executive Officer appoints the Match Manager, the Match Umpires and Video Umpire for each match.
- b Other than in exceptional circumstances Match or Video Umpires will not be appointed to a Match in which their country is playing.
- c Umpires for a Match may be either male or female.
- d The 2 Judges will be nominated by the host National Association and must be of international standard. The names of the proposed Judges shall be submitted no later than 7 days before a match by the host National Association for approval by the Chief Executive Officer.

5.2 Technical Officials' Liaison Officer

For each Match, the host National Association must appoint a Technical Officials' Liaison Officer. The Technical Officials Liaison Officer is responsible for the welfare and wellbeing of the appointed Technical Officials from the time of their arrival in the host country until the time of their departure. The Technical Officials Liaison Officer cannot be appointed as a Judge for a Match.

6 MATCH PROCEDURES

6.1 Composition of a team

- a A maximum of 18 Players may be used by a team in a Match, of whom 2 must be goalkeepers wearing full protective equipment. If one of the goalkeepers becomes injured or is suspended during a Match, that team can continue to use 17 Players including only 1 goalkeeper. If a team chooses not to include a second goalkeeper in the 18 Players, they are limited to using 17 players in a Match.
- b Each team involved in a Match must have available with it two extra sets of Team Kit without number plus suitable material for numbering.
- c All Players must be uniformly and neatly dressed at all times during a Match
- d Field players must not wear any additional protective equipment related to medical reasons or similar as specified in the Rules of Hockey unless approved by the Chief Executive Officer.

- e No advertisement may appear on any item of Team Kit or equipment used by any player or team official except as permitted in Appendix 6.
- f Manufacturer identification(s) on a particular item of clothing worn by Players or team officials or equipment used by Players whilst playing is permitted in accordance with Appendix 6.
- g A Player on the Field of Play must not use or be equipped with any device to send or receive voice communication.

6.2 Duration of Matches

- a The Umpires start, stop and re-start the Match; they also signal to the Technical Officials on duty every time stoppage they order and the subsequent re-start.
- b Time-keeping is controlled by the Technical Officials on duty; they are responsible for signalling the end of each quarter. If a Match, however, is prolonged at the end of a quarter to allow for the completion of a penalty corner as specified in the Rules of Hockey, the Umpires will signal the end of that quarter.

6.3 Substitution of Players

- a Substitution takes place as specified in the Rules of Hockey and these Regulations from the Players named in the Match Report.
- b Substitution takes place under the supervision of the Match Manager.
- c After leaving the field of play having been substituted, a Player must go to the team bench.
- d Team Managers are responsible for the proper application of the procedures.

6.4 Admission to the Field of Play

- a The Coach on the team bench may not enter the Field of Play during playing time under any circumstances but may do so during a shoot-out competition.
- b The Team Manager and substitute Players nominated for that match must remain within or near the team bench during playing time, including time stoppages, except when implementing the substitution procedures. The Team Coach must remain in an area designated by the Match Manager but need not be seated. Substitutes may leave their seats to warm up in an area designated by the Match Manager. The Team Medical Doctor and Physiotherapist may leave their seats to treat players; wherever possible, treatment should take place at the end of the team bench furthest from the Technical Table.
- c The nominated Team Manager for a Match is responsible for the conduct of all persons occupying the bench.
- d Vocal communication by team officials and / or Players on the team bench must not be directed at any Technical Official and / or the Players of the opposing team.
- e If misconduct occurs after a Team Manager has been warned about acts of misconduct on her / his team bench, the Match Manager on duty is empowered to order the person or persons involved to leave the team bench and remain in the team changing room for the rest of the Match. After the Match, the Match Manager will

report the circumstances to the Chief Executive Officer who may take further disciplinary action.

- f No incapacity treatment is permitted on the Field of Play unless the Physiotherapist or Team Doctor reasonably believes that a player requires urgent medical attention and for that reason they may enter the Field of Play without waiting for permission.
- g If any person from the team bench enters the Field of Play and attends a Player:
 - i that Player must leave the Field of Play and return to the team bench area for a minimum of two minutes of playing time;
 - ii the two minutes period will be managed by the Technical Officials on duty;
 - iii the Player required to leave the Field of Play may be substituted in accordance with the Rules of Hockey and these Regulations.
- h If blood staining to the Field of Play occurs, cleaning must immediately take place using a Non-Acid Disinfectant Surface Cleaner which is effective against antibiotic-resistant bacteria or, if such a material is not available, then an 80% alcohol solution should be used. During this operation there must be a time stoppage of play.
- i Team officials and Players may leave the technical facility area surrounding the Field of Play during half time.

6.5 Video Umpire

Appendix 8 specifies the Video Umpire procedures.

6.6 Match Report Forms

- a At the end of a Match, a Match Report is produced at the technical table. This document is a summary of the match showing the names of all Players, Team Officials and Technical Officials nominated for the Match and key statistics of the Match, including the result.
- b Within ten minutes of the end of the match, the Team Manager of each participating Team must sign the Match Report. In signing the Match Report, Team Managers are indicating that the details on the report are correct. Should it subsequently come to light that a detail is incorrect (eg the scorer of a goal) and the Team Manager wants the information corrected, evidence must be submitted to the Chief Executive Officer that an error has occurred. If the Chief Executive is satisfied by the evidence provided that a mistake has been made, he will arrange for TMS to be corrected accordingly.
- c The Technical Officials must also sign the Match Report once both Team Managers have done so.
- d At the end of a Match, Disciplinary Card and Match Injury Report Forms are produced at the Table. These forms must be signed by the appropriate Technical Official and Match Umpire as indicated on these forms.

6.7 Match Protocols

- a FIH will issue protocols covering the procedures to be followed during a Match, for example the presentation of teams to spectators before the start of a Match. Such protocols must be followed and any failure to do so will be reported as a breach of FIH Policy.

- b FIH reserves the right to vary protocols throughout the Season.
- c Protocols covering media and broadcast requirements before, during and after a Match are covered in Appendix 5.

7 DELAY, RESCHEDULE AND CANCELLATION OF A MATCH

7.1 Inability to complete match, cancelations

- a All Matches should start and end as defined by the Match Schedule, to ensure operational plans are effective, and in particular Broadcast schedules are unaffected.
- b Under certain circumstances, outside of the control of FIH and the Host National Association, changes to the schedule may be required.
- c Where there is a requirement to Delay the start of a Match, a decision will be taken on venue following consultation between the Match Manager, Host National Association and Host Broadcaster. If there is not unanimous agreement to Delay the start a Match the decision will be taken by the Chief Executive Officer.
- d If a Delay occurs once a Match is underway, priority is given to completing the Match. If the Delay impacts another Match, then operational plans will be enacted to minimise this impact.
- e In the event of a requirement to Cancel a Match, the Host National Association will immediately advise the Chief Executive Officer.
- f Any decision to Cancel a Match will be taken by the Chief Executive Officer.
- g Where a Match commences, and is abandoned in the fourth quarter of the Match, the score at the time of abandonment will be considered the result of the Match.
- h Where a Match commences and is abandoned prior to the fourth quarter and cannot be completed, the Match is considered cancelled. In such a case international caps will be awarded to all players who entered the Field of Play.
- i Where a Match is unable to commence, the Match is considered cancelled.
- j If one of the two Matches played between two teams is cancelled, the winner of the other Match will receive double points, ie 6 points. If the other Match is drawn, the winner of the shoot-out will receive 4 points and the loser of the shoot-out 2 points. If both matches are cancelled, both teams will receive 3 points.

7.2 Failure to play

- a Any Team either refusing to play or failing to complete a Match will be referred to the Chief Executive Officer for the appropriate action.
- b A team shall not be deemed to have failed to play a match if such failure is caused or brought about by an Event of Force Majeure.
- c An Event of Force Majeure in these Regulations is meant to cover circumstances beyond the control of a team that is unforeseeable and cannot be resisted and includes but not restricted to:

- i Acts of God (such as but not limited to, fires, explosions, earthquakes, drought, tidal waves and floods);
- ii War, hostilities (whether war is declared or not), invasion, act of foreign enemies, mobilization, requisition or embargo;
- iii Riot, commotion, strikes, go slows, lock outs, or disorder;
- iv Acts of terrorism;
- v Acts of governments or government authorities (such as, but not limited to, refusal of visas, ministerial orders and travel restrictions).

7.3 Withdrawal from FIH Pro League

If any Team withdraws from the FIH Pro League;

- a All of its results will be removed from the records of that Season's Match Schedule.
- b Matches that have been played will be recorded separately on TMS and all associated statistics, eg caps, goals scored, disciplinary cards etc will be recorded.

8 MEDICAL

8.1 Participants' Medical Data

- a FIH may collect and assess injury data in a Match in order to monitor injuries sustained by all players. Such studies are conducted in the interests of players' health and safety.
- b Players are requested to participate in FIH medical injury surveillance studies conducted in connection with International Events. For the avoidance of doubt any information gathered in the course of any medical injury surveillance study shall not identify players personally and shall be used for statistical purposes only. It is the right of players not to participate in any medical injury survey should they not wish to.

8.2 Anti-Doping

- a As a pre-condition of their participation in the League, all Players must have undertaken an anti-doping education programme prior to the commencement of the League (if not completed within the preceding 24 months). Each National Association is free to choose which recognised education programme is most suitable for its Players, such as the World Anti-Doping Agency's on-line course ALPHA, or a National Anti-Doping Organisation / Regional Anti-Doping Organisation organised training.
- b All anti-doping tests will be carried out in accordance with the World Anti-Doping Agency Code and FIH Anti-Doping Rules. Any changes to the Code or FIH Rules during the Season, will be communicated to National Associations.
- c All matches maybe subject to anti-doping tests as the Chief Executive Officer may direct.
- d Any Player listed on the Team Entry form may be the subject of an anti-doping test after a match even if that player has not entered the Field of Play. A Player may be the subject of more than one anti-doping test during the Season.

- e A player selected for an anti-doping test may not take a shower, bath, ice-bath or similar before providing a urine / blood sample which meets the requirements in the International Standard for Testing.

9 DISCIPLINARY ISSUES

9.1 Personal Penalty Cards

- a Players in the League will be subject to incremental match suspensions for yellow and green personal penalty cards accrued throughout the Season as detailed hereunder.
- b Players that are given a green personal penalty card will receive 2 disciplinary points.
- c Players that are given a 5 minutes temporary suspension from a yellow personal penalty card will receive 5 disciplinary points.
- d Players that are given a 10 minutes temporary suspension from a yellow personal penalty card will receive 10 disciplinary points.
- e The amount of disciplinary points received by Players will be recorded by TMS and published on FIH's website after each match.
- f Players who receive a red personal penalty card will be given 20 disciplinary points and also subject to a Code of Conduct hearing by a Technical Delegate. Details of the procedure for a Code of Conduct hearing are given in Regulation 10.
- g When a Player reaches the cumulative disciplinary points shown below, the following automatic suspensions shall apply throughout the Season;
 - i 25 disciplinary points – 1 match suspension
 - ii 40 disciplinary points – a further 1 match suspension
 - iii 50 disciplinary points – a further 2 matches suspension
 - iv 60 disciplinary points – a further 3 matches suspension
 - v 70 disciplinary points – remainder of the Season

9.2 Appeals

- a Notwithstanding the provisions of this Regulation, an appeal from a decision of an Umpire, Video Umpire or Technical Official during a match or shoot-out competition may not be made to or considered by an Appeal Panel. This includes decisions by Umpires to award a green or yellow personal penalty card, except in the case of mistaken identity, that is a green or yellow card was awarded to the wrong person for a specific incident
- b An individual or a team may lodge an appeal against a decision by a Technical Delegate.
- c An appeal may not be lodged for consideration by an Appeal Jury in respect of any decision of a Technical Delegate unless the decision appealed against is in respect of a suspension or other penalty imposed to have effect after the end of the Season. Where the decision appealed against is in respect only of a period of suspension or other penalty that may take effect after the end of the Season, a written notice of appeal must be given, within 3 days of the Technical Delegate's decision being

- published, to the Chief Executive Officer, who will consider it and decide whether or not that the matter should be referred to the Disciplinary Commissioner.
- d Written confirmation that the sum of two thousand US Dollars (US\$2,000) will be paid if the appeal is against a decision by a Technical Delegate to suspend a Player, Team or team official; the written confirmation must accompany the written notice of appeal.
 - e The written notice of appeal must contain a statement outlining the grounds of appeal.
 - f The appeal is not by way of a re-hearing of the evidence. It is limited to a review of the decision of the Technical Delegate to ensure compliance with the Regulations, Code of Conduct Guidelines and principles of natural justice.
 - g No fresh evidence shall be presented to an Appeal Jury without its approval. If approval is sought to present fresh evidence, particulars of such evidence and the reasons why it was not presented to the earlier decision-maker must also be included in the written notice of appeal.
 - h The Appeal Jury may conduct the hearing in such a manner and at such time and in such a way as it considers desirable and / or suitable. This may include holding the meeting electronically or by written representations only. If any party fails to attend the hearing, the Appeal Jury may proceed in the absence of that or any other party.
 - i The Appeal Jury must publish a decision in writing. A copy must be provided to the Chief Executive. It must be published as soon as possible but not later than four hours before the start of the Team's next League match. Wherever possible, the Chair of the Appeal Jury which heard the case should orally notify the decision to the Team Manager or official concerned immediately after making the decision.
 - j The decision of the Appeal Jury is final and binding on all parties concerned.
 - k Failure to comply with any part of this Regulation will result in the dismissal of the appeal.
 - l An Appeal Jury has the power:
 - i to allow or dismiss the appeal;
 - ii to vary the decision of the Technical Delegate;
 - iii to increase, decrease, remit or otherwise vary any penalty included in the decision of the Technical Delegate;
 - iv to impose such other penalty or sanction as it deems fit;
 - v to recommend to the FIH Executive Board that the deposit be refunded, in whole or in part, or forfeited;
 - vi to make an order for payment of costs.
 - m If the Appeal Jury decides, whether or not it allows the appeal in whole or part, that any period of suspension or other penalty may or ought to include the imposition of a suspension that affects matches or otherwise should take effect beyond the end of the Season, the Appeal Jury must, within 3 days, give written notice of its decision to the Chief Executive Officer, who will refer it to the Disciplinary Commissioner to decide on any further period of suspension or other penalty to be imposed.

93 Appeal Jury members

- a Before the first match of a Season, the Chief Executive Officer will appoint a panel who may act as members of an Appeal Jury during that Season.
- b Changes to the Appeal Jury panel may be made throughout the Season.
- c The names of and any changes to the Appeal Jury panel will be published on FIH's website and advised to the National Associations of the Teams.
- d For any Appeal the Chief Executive Officer will appoint an Appeal Jury. The names of the members of that Appeal Jury will be announced to the appellants in due course.
- e An Appeal Jury shall consist of three persons from the panel.
- f Any person who has taken part in any previous proceedings relating to the matter under appeal must not be appointed to a particular Appeal Jury.

10 CODE OF CONDUCT

- 10.1 The FIH Code of Conduct applies to all Participants.
- 10.2 Appendix 4 to these Regulations provides further information for the application of the Code of Conduct, appeal process, guidelines on sanctions and the process for hearing and determining any reported offence.
- 10.3 If the Match Manager determines that a breach of the Code of Conduct may have occurred, (s)he will gather all relevant material and evidence and forward it to the Chief Executive Officer within 2 hours of the end of a Match. Having determined that a breach of the Code may have occurred, the Match Manager shall advise the Team Manager of the Participant involved that a report is being compiled and collect any comments, statement and evidence from the Participant alleged to have breached the Code of Conduct.
- 10.4 Upon receipt of the Match Manager's report, the Chief Executive Officer will decide whether a Code of Conduct hearing is appropriate.
- 10.5 If the Technical Delegate decides to convene a Code of Conduct hearing, (s)he may conduct the hearing in such a manner and at such time and in such a way as it considers desirable and / or suitable. This may include holding the meeting electronically or by written representations only. The Technical Delegate will have the right to ask questions of the Participants or their representative. If necessary, a translator may be used.
- 10.6 The Technical Delegate will consider the evidence presented and decide on any disciplinary action in accordance with the Code of Conduct. The Technical Delegate's decision will be submitted via email to the Participant(s), her / his / their Team Manager and the Chief Executive Officer.
- 10.7 Any decision by a Technical Delegate on the duration of any suspension, is limited to the remaining matches in the Season but, if the Technical Delegate decides that the appropriate penalty may or ought to include the imposition of a suspension that affects matches or should otherwise take effect after the end of the Season, the Technical Delegate must give written notice of the decision to the Chief Executive Officer, who will refer it to the Disciplinary Commissioner to decide on any further period of suspension or other penalty

to be imposed.

- 108 Suspended persons may not enter the Field of Play or the technical facility areas (including the team benches, coaches' boxes and / video analysis area) until the completion of the match or matches comprising the suspension.
- 109 An individual or a team may appeal against any suspension imposed by the Technical Delegate or Disciplinary Commissioner. If an Appeal is made, the Team Manager must give written notice to the Chief Executive Officer within sixty (60) minutes of the decision being published. If no appeal is lodged during this period, the published decision is final. A valid appeal will be referred to an Appeal Panel.

11 MEDIA OBLIGATIONS AND PLAYER PROMOTIONAL RIGHTS

Each National Association and Participant shall comply, and each National Association shall procure that its Participants shall comply, with:

- a the Media Policy, Image Rights and Personal Appearances as set out in Appendix 5;
- b all requirements as set out in the then current Season's FIH Pro League Manual.

12 UNFORESEEN EVENTS

- 12.1 If circumstances arise pertaining to the technical aspects of the conduct of a Match, which are not provided for in these Regulations, the Match Manager will determine any actions necessary.
- 12.2 If circumstances in relation to any other matter which are not provided for in these Regulations, the Chief Executive Officer will determine any actions as appropriate.

APPENDIX 1

SCHEDULE OF REGULATIONS APPLICABLE TO FIH PRO LEAGUE

Below is a list of Regulations which vary the Rules of Hockey and they apply to all matches in the FIH Hockey Pro League.

1 CAPTAINS

Rule 3.3: Captains must wear a distinctive arm-band or similar distinguishing article on an upper arm or shoulder or over the upper part of a sock.

Regulation: Captains must wear a distinctive single colour (not black) or in the team's national colour(s) arm-band or similar distinguishing article on an upper arm or shoulder or over the upper part of a sock

2 MATCH PERIODS

Rule 5.1: A match consists of four quarters of 15 minutes, an interval of 2 minutes between quarter 1 and 2 and between quarter 3 and 4 and a half-time interval of 5 minutes between quarter 2 and 3.

Regulation: a A Match consists of 4 quarters of 15 minutes.

b At the end of the first and third quarters there shall be an interval of 2 minutes. During these intervals Teams are not permitted to leave the Field of Play.

c At the end of the second quarter there shall be an interval of 10 minutes. During this interval Team officials and Players may leave the technical facility area surrounding the Field of Play.

d When a penalty corner is awarded, time is stopped for 40 seconds, except in the case of re-awards or penalty corners awarded after a Video Umpire referral.

e In the case of a re-awarded penalty corner time will be immediately stopped but the Teams will not be allowed an additional 40 seconds. The Umpire will re-start play at the earliest possible opportunity, ensuring that any delay is kept to a minimum.

f After a goal is scored time is stopped for 40 seconds, except in the case of goals awarded after a Video Umpire Referral or a Penalty Stroke. The Umpire will then re-start play as soon as possible, unless time has to be stopped for another reason.

3 GREEN CARD – TWO MINUTES SUSPENSION

Rule 14.1.b: For any offence, the offending Player may be warned and temporarily suspended for 2 minutes of playing time (indicated by a green card).

Regulation: For any offence, the offending Player may be warned and temporarily suspended for 2 minutes of playing time (indicated by a green card).

- a For the duration of each temporary suspension, the offending team plays with one fewer Player.
- b If a field player receives a green card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.
- c If a goalkeeper receives a green card, the Umpires stop the time and re-start it immediately after that Player has left the field of play.
- d The offending Player leaves the field immediately; if he / she interferes with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.
- e The 2 minutes temporary suspension starts when the Player is seated in the designated area.
- f Timing of the suspension is controlled by a Technical Official on duty.
- g The offending Player is permitted to resume play when the Technical Official on duty indicates that the period of suspension has been completed.
- h If the offending player is a goalkeeper, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that Player to resume play.

4 YELLOW CARD – TEMPORARY SUSPENSION

Rule 14.1.c For any offence, the offending Player may be temporarily suspended for a minimum of 5 minutes of playing time (indicated by a yellow card).

Regulation: For any offence, the offending Player may be temporarily suspended for a minimum of 5 minutes of playing time (indicated by a yellow card).

- a The duration of temporary suspension is indicated to the Technical Official on duty by the Umpire who issues the yellow card.
- b For the duration of each temporary suspension, the offending team plays with one fewer Player.
- c If a field player receives a yellow card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.
- d If a goalkeeper receives a yellow card, the Umpires stop the time and re-start it immediately after that Player has left the field of play.
- e The offending Player leaves the field immediately; if they interfere with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.
- f The temporary suspension commences when the player is seated in the

designated area.

- g Timing of the suspension is controlled by a Technical Official on duty.
- h The offending Player is permitted to resume play when the Technical Official on duty indicates that the period of suspension has been completed.
- i If the offending Player is a goalkeeper, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that Player to resume play.

5 PENALTY CORNER COUNTDOWN CLOCK

Regulation: When an initial penalty corner is awarded, the timing of the match shall be stopped for 40 seconds, as specified in Article 2 above, (inter alia to permit defenders to put on protective gear etc) before allowing the penalty corner to commence. The engaged Umpire shall advise both the defence and the attackers as the countdown clock approaches zero. After 40 seconds the Umpire will re-start play by blowing the whistle and the ball shall be injected immediately or very shortly thereafter.

In the event that a team is not ready the umpire is to identify and issue a personal penalty (i.e. a green card) to the Player who is responsible for the delay, with an increased personal penalty (ie a yellow card) for repeated offences. If this Player is a defender, the defending team defends the particular Penalty Corner with one Player fewer. For any offence of this rule by a defending goalkeeper the defending team defends the penalty corner with one fewer Player: ie the corner is defended by one fewer Player than before this incident. The defending team nominates which defender will be subject to a personal penalty. The offending goalkeeper will receive the relevant penalty points and not the defender nominated to be subject to the personal penalty.

APPENDIX 2

SHOOT-OUT COMPETITION

In a shoot-out competition, five players from each team take a one-on-one shoot-out alternately against a defender from the other team as set out in this Regulation. The shoot-out competition comprises all series of shoot-outs required to determine a result.

The following sets out both the playing Rules and the procedures to be followed.

- 1 If the shoot-out competition takes place after the end of a Match, the first shoot-out should take place as soon as possible after the end of the Match but no later than five (5) minutes after the end of regulation playing time.
- 2 The respective Team Managers provide five players to take and one player to defend the shoot-outs from those on the Match Report except as excluded below. A player nominated to defend the shoot-outs can also be nominated to take a shoot-out. No substitutions / replacements are permitted during the shoot-out competition other than as specified below.
- 3 A player who has been excluded permanently (red card) during the Match which leads to the shoot-out competition, cannot take part in that shoot-out competition. A player who has been warned (green card) or temporarily suspended (yellow card) may take part in the shoot-out competition even if the period of their suspension has not been completed at the end of the match.
- 4 The Match Manager will specify the method of timing shoot-outs taking account of the facilities available and the need to control time accurately.
- 5 The Match Manager will specify the goal to be used.
- 6 A coin is tossed; the team which wins the toss has the choice to take or defend the first shoot-out.
- 7 All persons listed on a team's Long List other than any player who has been excluded permanently (red card) during the match which leads to the shoot-out competition are permitted to enter the field of play outside the 23m area used for the shoot-out but must be at least 10 metres from the spot where the ball is placed at the start of the shoot-out.
- 8 The goalkeeper / defending player of the team taking a shoot-out shall wait on the back-line outside the circle.
- 9 A player taking or defending a shoot-out may enter the 23m area for that purpose.
- 10 Players taking a shoot-out and also defending the shoot-outs taken by opponents are allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put back on their protective equipment.
- 11 Five players from each team take a shoot-out alternately against the goalkeeper / defending player of the other team making a total of 10 shoot-outs.
- 12 Taking a shoot-out:
 - a the goalkeeper / defending player starts on or behind the goal-line between the goal posts;

- b the ball is placed on the nearest 23m line opposite the centre of the goal;
 - c an attacker stands outside the 23m area near the ball;
 - d the Umpire blows the whistle to start time;
 - e an official at the technical table starts the clock;
 - f the attacker and the goalkeeper / defending player may then move in any direction;
 - g the shoot-out is completed when:
 - i 8 seconds has elapsed since the starting signal;
 - ii a goal is scored;
 - iii the attacker commits an offence;
 - iv the goalkeeper / defending player commits an unintentional offence inside or outside the circle in which case the shoot-out is re-taken by the same player against the same goalkeeper/defending player;
 - v the goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;
 - vi the ball goes out of play over the back-line or side-line; this includes the goalkeeper/defending player intentionally playing the ball over the back-line.
- 13 If a penalty stroke is awarded as specified above, it can be taken and defended by any eligible player on the Match Report subject to the provisions of Articles 16, 17 and 18 of this Appendix.
- 14 The team scoring the most goals (or ahead by more goals than the other team has untaken shoot-outs available) is the winner.
- 15 A player may be suspended by a yellow or red card but not by a green card during the shoot-out competition.
- 16 If during a shoot-out competition (including during any penalty stroke which is awarded) a player is suspended by a yellow or red card:
- a that player takes no further part in that shoot-out competition and, unless a goalkeeper / defending player, cannot be replaced;
 - b the replacement for a suspended goalkeeper / defending player can only come from the five players of that team nominated to take part in the shoot-out competition:
 - i the replacement goalkeeper / defending player is allowed reasonable time to put on protective equipment similar to that which the goalkeeper/defending player they are replacing was wearing;
 - ii for taking their own shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
 - c any shoot-out due to be taken by a suspended player is forfeited; any goals scored by this player before being suspended count as a goal.
- 17 If during a shoot-out competition, a defending goalkeeper / defending player is incapacitated:
- a that goalkeeper / defending player may be replaced by another player from among the players listed on the Match Report for that particular Match, except as excluded in this Appendix or unless suspended by an Umpire during the shoot-out competition;

- b the replacement goalkeeper:
 - i is allowed reasonable time to put on protective equipment similar to that which the incapacitated goalkeeper / defending player was wearing;
 - ii if this replacement is also nominated to take a shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
- 18 If during a shoot-out competition, an attacker is incapacitated, that attacker may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded above or unless suspended by an Umpire during the shoot-out competition.
- 19 Once replaced, an incapacitated player can take no further part in the shoot-out competition.
- 20 If an equal number of goals are scored after each team has taken five shoot-outs:
 - a a second series of five shoot-outs is taken with the same players, subject to the conditions specified in this Appendix;
 - b the sequence in which the attackers take the shoot-outs need not be the same as in the first series;
 - c the team whose player took the first shoot-out in a series defends the first shoot-out of the next series;
 - d when one team has scored or been awarded one more goal than the opposing team after each team has taken the same number of shoot-outs, not necessarily being all five shoot-outs, that team is the winner.
- 21 If an equal number of goals are scored after a second series of five shoot-outs, additional series of shoot-outs are taken with the same players subject to the conditions specified in this Appendix:
 - a the sequence in which the attackers take the shoot-outs need not be the same in any subsequent series;
 - b the team which starts each shoot-out series alternates for each series.
- 22 Unless varied by this Appendix or Appendix 1, the Rules of Hockey apply during a shoot-out.

APPENDIX 3

FIH CODE OF CONDUCT

1. PURPOSE, SCOPE AND APPLICATION

- 1.1 The International Hockey Federation (FIH) is recognised by the International Olympic Committee as the sole ultimate governing body for the sport of Hockey throughout the world and the Code of Conduct is adopted, implemented and adapted for the FIH Pro League as part of FIH's continuing efforts to preserve the integrity of the sport of hockey.
- 1.2 The Code of Conduct aims to promote the highest standard of behaviour and conduct in the administration, coaching and playing of hockey and is an effective means to deter any Participant from conducting themselves improperly both on and off the field-of-play or in a manner that is contrary to the spirit of hockey.
- 1.3 Unless otherwise indicated, words in italicised text in the Code of Conduct are defined terms and their definitions are set out in Regulation 1.1.
- 1.4 All Participants are automatically bound by and required to comply with all of the provisions of the Code of Conduct. Accordingly, by their participation in a Match or an International Event, such Participant shall be deemed to have agreed that it is their personal responsibility to familiarise themselves with all of the requirements of the Code of Conduct, including what conduct constitutes an offence under the Code of Conduct.
- 1.5 The National Association of each participating Team is responsible for informing and educating Participants about the Code of Conduct. National Associations shall share liability with Participants should breaches of the Code of Conduct occur.
- 1.6 All Participants are bound by the Code of Conduct at all times and shall continue to be bound by and required to comply with the Code of Conduct until they have not participated in an International Event for a period of 3 months after the end of the Season. During this period, FIH shall have jurisdiction over all Participants in the FIH Pro League under the Code of Conduct.
- 1.7 The Match Manager shall have jurisdiction to deal with breaches of the Code of Conduct (unless the Match Manager is in breach, in which case, the matter will be dealt with by the Chief Executive Officer).
- 1.8 Breaches of the Code of Conduct by FIH Representatives and staff shall be dealt with in accordance with FIH Staff Procedures.

2: CODE OF CONDUCT OFFENCES

- 2.1 General Behaviour
 - a Participants shall comply at all times with FIH Statutes and General Regulations, Rules of Hockey, FIH Tournament Regulations, FIH Anti-Doping Rules, FIH Integrity Code, the Olympic Movement Code on the Prevention of the Manipulation of Competitions, FIH Media Policy, FIH Code of Conduct and any other rules and regulations that may come into force from time to time.

- b Participants shall always use their best efforts during a Match.
- c Participants shall conduct themselves fairly, properly and in an acceptable manner on and off the field of play, including inside or around the hockey venue and accommodation.
- d Participants shall not act (or fail to act) in any way which may harm the interests and reputation of FIH, a Continental Federation or National Association or bring Hockey into disrepute.

Conduct described in 2.2 to 2.4 below shall amount to an offence by a Participant under the Code of Conduct.

Comment: Where considered helpful, guidance notes have been provided beneath the description of a particular offence. Such notes are intended only to provide guidance as to the nature and examples of certain conduct that might be prohibited by a particular Article and should not be read as an exhaustive or limiting list of conduct prohibited by such Article.

2.2 Specific Offences – Level One

The penalty for a Level 1 offence shall be an official reprimand or a suspension of the individual for a minimum of one Match with or without an official reprimand.

- a Using language or gesture(s) that is obscene, offensive or of an insulting nature.

Note: This includes: (i) excessively audible or repetitious swearing; and (ii) obscene gestures which are not directed at another person, such as swearing in frustration at one's own poor play or misfortune.

- b Showing dissent at an Umpire's decision

Note: Dissent will include disputing / protesting, reacting in a provocative or disapproving manner in an inappropriate way towards any decision made by an Umpire or Technical Official. This includes arguing or entering into a prolonged discussion about the decision of an Umpire or Technical Official or failing to comply with the directions given by a Technical Official.

- c Charging or advancing towards a Technical Official in an aggressive manner.
- d Excessive appealing of an Umpire's, Video Umpire's or Technical Official's decision, or crowding an Umpire or Technical Official.

Note: Excessive shall include repeated appealing of the same decision / appeal.

- e Throwing a stick or ball (or any other object or item of equipment) at or near another Participant or any other person in an inappropriate and / or dangerous manner.

- f Deliberate, reckless or careless physical contact between Players in the course of play

Note: Without limitation, Participants will breach this article if they deliberately, recklessly or carelessly push, walk or run into another Participant.

- g Feigning injury and / or overreacting to alleged physical contact from another Participant.

Note: Without limitation, Participants will breach this article if they deliberately fake an injury in order to penalize another Participant against whom it is alleged committed

a foul against him / her.

h Abuse of hockey equipment or clothing, venue equipment or fixtures and fittings.

Note: This includes any action(s) outside the course of normal hockey actions, such as hitting or kicking the goal posts and any action(s) which intentionally or negligently results in damage to the team benches, advertising boards, dressing room doors, mirrors, windows and other fixtures and fittings.

i Breach of the Kit Regulations.

Note: One of the core objectives of the Kit Regulations is to ensure appropriate and professional standards of appearance on the field.

j Breach of the Media Policy

Note: One of the core objectives of the Media Policy is to ensure compliance with all contractual obligations imposed upon FIH by its media partner(s). This includes failure by a Participant to participate in a press conference when requested to do so by FIH.

k Public criticism of, or inappropriate public comment in relation to an incident occurring in FIH Pro League or any Participant or team participating in FIH Pro League or FIH, generally, irrespective of when such criticism or inappropriate comment is made.

l Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that either is contrary to the spirit of the game or brings the game into disrepute.

Note: Article 2.2 l is intended to be a 'catch-all' provision to cover any type of conduct of a minor nature that is not, and because of its nature cannot be, adequately covered by the specific offences set out elsewhere in the Code of Conduct.

2.3 Specific Offences – Level Two

The penalty for a Level 2 offence shall be a suspension of the individual for a minimum of two matches.

a Using language or gesture(s) that is seriously obscene, seriously offensive or have a seriously insulting nature to another Participant or any other third person.

Note: It is acknowledged that there will be verbal exchanges between Players in the course of play. Rather than seeking to eliminate these exchanges entirely, Umpires or Technical Officials will be required to report such conduct that falls below an acceptable standard.

b Serious public criticism of, or inappropriate public comment in relation to an incident occurring in FIH Pro League or any Participant or team participating in FIH Pro League or FIH, generally, irrespective of when such criticism or inappropriate comment is made.

c Any attempt to manipulate any FIH Pro League match for inappropriate strategic or tactical reasons.

Note: This is intended to prevent the manipulation of Matches for inappropriate strategic

or tactical reasons (such as when a team deliberately loses a match in order to affect the standings of other teams in FIH Pro League). It is not intended to cover any corrupt or fraudulent acts (including any use of inside information and / or related betting activity). Such conduct is prohibited under the FIH Integrity Code and the Olympic Movement Code on the Prevention of the Manipulation of Competitions and must be dealt with according to the procedures set out therein.

- d Intimidation of a Participant or any other third person whether by language or conduct (including gestures).

Note: Includes appealing in an aggressive or threatening manner.

- e Threat of assault or physical assault (without injury) on a Participant or any other third person.

Note: This offence is not intended to cover threats of assault, which are prohibited under Article 2.4.

- f Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that is either contrary to the spirit of the game or brings the game into disrepute

Note: Article 2.3 f is intended to be a 'catch-all' provision to cover any type of conduct of a serious nature that is not, and because of its nature cannot be, adequately covered by the specific offences set out elsewhere in the Code of Conduct

2.4 Specific Offences – Level Three

The penalty for a Level 3 offence shall be a suspension of the individual for a minimum of five matches.

- a Assault of a Technical Official
- b Assault of another Participant or any other person (including a spectator)
- c Any act of violence on or off the Field of Play.
- d Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct that is either contrary to the spirit of the game, or brings the game into disrepute

Note: Article 2.4 d is intended to be a 'catch-all' provision to cover any type of conduct of a very serious nature that is not, and because of its nature cannot be, adequately covered by the specific offences set out elsewhere in the Code of Conduct.

APPENDIX 4

FIH CODE OF CONDUCT – GUIDELINES ON PROCESS

1 THE REPORT

All allegations of any offence against the FIH Code of Conduct at a match shall be made to the Match Manager.

A report can be received by the Chief Executive Officer from any person after the occurrence of the conduct said to constitute the offence. The Chief Executive Officer will exercise discretion as to whether to accept such a report. That discretion is to be exercised taking into account the seriousness of the reported behaviour and the reason for any delay in making the report.

2 PRINCIPLES OF NATURAL JUSTICE

The principles of natural justice apply in the following way.

- a The Chief Executive Officer considers the report and decides whether to refer the matter to a Technical Delegate.
- b If the report is referred to a Technical Delegate, the Technical Delegate will advise the Team Manager of:
 - i the fact of the report of an offence;
 - ii the identity of the team member(s) reported;
 - iii the level of the offence;
 - iv the time and format of the hearing;
 - v details of the conduct and the mode of proof of it;
 - vi No appeal from the exercise of the Chief Executive Officer's discretion whether or not to refer a report to a Technical Delegate is available.

3 THE HEARING

The Technical Delegate may conduct the hearing in such a manner and at such time and in such a way as they consider desirable and / or suitable. This may include holding the meeting electronically. If any party fails to participate in the hearing, the hearing may proceed in the absence of that or any other party.

The person who is the subject of the report must participate in the hearing. The said person who is the subject of the report may invite the participation of his / her Team Manager if (s)he desires. In addition the person the subject of the report may be assisted by an interpreter.

The Technical Delegate must outline the evidence relied on to support the report including showing any video footage.

The person the subject of the report is to be asked for her / his response to the report, ie does (s)he accept the offence as alleged or not. The person the subject of the report is permitted to present material as to either or both of the fact of the offence or penalty.

Should the person who is the subject of the report fail to participate in the hearing, the hearing shall take continue in the absence of that person and the fact of the failure to participate shall be taken into account in the determination of the appropriate penalty in the event that an offence is found to have been committed.

4 THE DECISION

The decision should be in writing and, wherever possible, read to the person the subject of the report (through an interpreter if necessary). It should deal (at least) with the following matters:

- a whether or not the team member accepts the breach of the Code of Conduct;
- b if the team member does not accept the breach, a finding as to whether a breach has occurred and why.

Should it be found (or agreed) that an offence has been committed either the minimum penalty will be imposed or, at the entire discretion of the Technical Delegate, a greater penalty. If a greater penalty is being considered then:

- a the disciplinary history of the team member;
- b the attitude of the team member at the hearing;
- c any penalty already incurred, eg if a card was given during the match the length of time of any suspension served under that card;
- d the seriousness of the offence by comparison with other offences at this level will be taken into account in imposing a greater penalty and details of which will be set out in the written decision.

5 DEFINITION OF THE PENALTY

A clear definition of the penalty will include:

- a the number of matches for which the team member is suspended;
- b the date of commencement of the suspension;
- c a statement whether any additional period of suspension or other penalty to take effect beyond the conclusion of the Season should be imposed or may be appropriate; and, if so
 - i a statement that the decision to impose any further suspension or penalty is referred, as appropriate, to the Chief Executive Officer for further consideration by the Disciplinary Commissioner; and
 - ii a summary of the reasons that may justify the imposition of an additional suspension or other penalty.

APPENDIX 5

FIH PRO LEAGUE MEDIA POLICY, IMAGE RIGHTS AND PERSONAL APPEARANCES

1. GENERAL

- 1.1. The International Hockey Federation (*FIH*) is recognised by the International Olympic Committee as the sole ultimate governing body for the sport of *Hockey* throughout the world. *FIH's* purpose is to raise the global status and popularity of hockey. This FIH Pro League Media Policy (the *Policy*) is adopted and implemented as part of *FIH's* strategy to unite the hockey community to reach its ambition - a global game that inspires future generations.
- 1.2. The *Policy* aims to assist in the management of the relationship between the accredited media covering FIH Pro League and *Participants*. Crucially, this *Policy* also assists in maximizing and enhancing the media coverage of *International Events* to help achieve *FIH's* purpose.
- 1.3. All *Participants* are automatically bound by and required to comply with all of the provisions of the *Policy*. Accordingly, such *Participants* shall be deemed to have agreed that it is their personal responsibility to familiarise themselves with all of the requirements of the *Policy* and acknowledge non-compliance with the *Policy* may result in disciplinary action being taken against them.
- 1.4. While the *Policy* sets out general guidelines and minimum requirements, *FIH* reserves the right to apply flexibility whenever needed, for the benefit of all parties, and to modify them following consultation with *Participants*.
- 1.5. The *National Association* of each participating team is responsible for informing and educating *Participants* about the *Policy* and ensuring that each *Participant's* media (and social media) activity prior to, during and after FIH Pro League is in accordance with the *Policy* and does not bring the name of *FIH* and sport of *Hockey* into disrepute.
- 1.6. Each *Participant* acknowledges the importance of communicating and cooperating with the media in order to enhance the image of FIH Pro League. The *Policy* applies to all *Participants* for the duration of the Season.

2. MEDIA ACTIVITIES

- 2.1 *Participants*, and in particular Captains, shall participate in media conferences / briefings.
- 2.2 *Participants* shall participate in TV and / or radio interviews pre and post *Matches*, throughout the FIH Pro League, for promotional activity and international broadcast.
- 2.3 The capturing of team "huddles" may take place before the start of any period of a *Match*.
- 2.4 Each changing room may have a small remote-controlled camera installed which will be used according to the following protocol:
 - a The location of the cameras will be indicated to Team Managers;

- b A red cue light will indicate when the camera is live to air;
 - c Shots will be wide angled to encompass the team rather than focused on individuals;
 - d These cameras will provide vision only, there will be no audio;
 - e The maximum usage is specified below, however not all shots will be used for each *Match*;
 - f Use of the shots will be determined by the Host Broadcaster for each *Match*;
 - g Shots from changing room cameras may only be used at the following times:
 - i a single shot may be transmitted from each changing room on a delayed basis as part of a pre-recorded sequence showing the team arriving at the venue, exiting the bus, moving into the tunnel area and entering the changing room. It will be a wide shot of the team entering the changing room moving to and placing their gear in their respective positions:
 - ii a single shot from each changing room of a maximum of 20 seconds may be transmitted live between 8 and 10 minutes before the start of a *Match*. These shots should show the final team huddle / interaction prior to leaving the changing room;
 - iii during half-time a single shot from each changing room for a maximum of 20 seconds may be transmitted live at a specified time;
 - iv subject to prior agreement with each individual team, a maximum of 2 shots post *Match* from each changing room may be recorded and broadcast on a delayed basis. These will be a maximum of 20 seconds duration each. Agreement on the use of these shots can be reached based on results (e.g. it may be agreed that these shots are not used if a team loses a *Match*).
- 2.5 *Participants* may receive requests for half-time interviews, however these are subject to agreement by the respective Team Management and *FIH*.
- 2.6 A compulsory post-*Match* Mixed Zone or equivalent will be in operation following all *Matches*. It will be managed by *FIH* and is designed for brief commentary on the *Match*, not detailed interviews. The Mixed Zone, or its equivalent, is a managed area where the accredited media have the opportunity to interview *Participants* as they leave the Match Venue. *Participants* are separated from the media by means of suitable barriers. The Mixed Zone opens following the end of the *Match*. The host broadcaster will have priority in terms of access to *Participants* in the Mixed Zone. This is followed by TV and radio rights holders, then broadcast non-rights holders and finally the written press. All *Participants* should leave the Venue through the Mixed Zone, unless otherwise agreed by the Match Director.
- 2.7 *Participants* will be required to give compulsory flash interviews:
- a prior to the start of the third quarter of a *Match*;
 - b within one (1) minute of the end of a *Match* / Shoot-out, unless it is deemed unreasonable to do so by the Match Director;
 - c the captains of the two teams shall attend one world feed interview on the field or in close proximity of the changing room immediately after the end of the *Match* / Shoot-

- out and prior to returning to the changing room;
- d each interview will be conducted in English by the Host Broadcaster's reporter;
 - e *FIH* may put in place a process to select a Player of the Match for each *Match*; if this happens the Player of the Match will conduct a flash interview after the final whistle / Shoot-out and prior to returning to the changing room.
- 2.8 *Participants* shall participate in a Highlights Show by providing an interview and / or commentary which will be broadcast after the conclusion of the world feed. Individual *Participants* have the right to accept or decline any such request at their sole discretion, at which time their National Association shall source an alternative *Participant*.
- 2.9 *Participants* shall participate in guest slots during live broadcast. Individual *Participants* have the right to accept or decline any such request at their sole discretion, at which time their National Association shall source an alternative *Participant*.
- 2.10 *Participants* shall participate in a "Master Class" slot during broadcast. This will provide an opportunity to analyse performances individually and as a team and will take place on non-match days. Individual *Participants* have the right to accept or decline any such request at their sole discretion, at which time their National Association shall source an alternative *Participant*.
- 2.11 *FIH* or broadcasters will provide a set of headphones to the team benches so that *Participants*' reactions can be captured during a *Match*.
- 2.12 Umpires may be required to wear for broadcasting purposes specifically designed cameras and microphones.

3. SOCIAL MEDIA ACTIVITIES

- 3.1 *FIH* recognises the importance of social media for *Participants* communicating with hockey fans. The *FIH* Social Media Guidelines, a copy of which can be found on the *FIH* web site at <http://socialmedia.fih.ch> have been developed to reflect standards expected from *Participants* at *International Events*. These Social Media Guidelines apply equally to all *Participants* and will sit alongside each Participating *National Association's* existing guidelines. Breaches of the Social Media Guidelines shall be treated in the same manner as any other breaches of this *Policy* and / or the Code of Conduct. Breaches of the Social Media Policy by *FIH* Representatives and staff shall be dealt with in accordance with the *FIH* Staff Procedures.
- 3.2 In addition to the Social Media Guidelines, any social media activity, including tweeting, is not permitted from the field of play, technical table and / or team bench during a *Match*.

4. IMAGE AND DATA RIGHTS

- 4.1 *Participants* consent to be filmed, televised, photographed, identified and / or otherwise recorded during *FIH* Pro League, and that their captured or recorded images, together with their name, likeness, voice, performance and biographical information, may be used in any content, format and through any media or technology whether now existing or created in

the future, by *FIH* and *Broadcasters* authorised by *FIH* during and after *FIH Pro League* in perpetuity in relation to the promotion of *FIH Pro League*, *FIH Events*, and *Hockey* and *FIH* in general, in a commercial or non-commercial manner. This content may also be used by *National Associations* and by *Partners of FIH* authorised by *FIH* during the term of the partnership agreement between the *Partner* and *FIH*, for the purposes of promoting their association with *FIH* and / or *Hockey*.

The copyright of footage and photographic images produced by *FIH* and third parties remains with the *FIH*. Written permission from *FIH* must be given for any *Participant* or third party to use the footage / images.

- 4.2 All rights to exploit any news and information services and content arising during the *FIH Pro League* are retained by *FIH*, including, without limitation, all data, stills, audio and audio visual archive.
- 4.3 *Participants* consent to their personal information (“*Personal Data*”) being collected by *FIH* and organising committees, and to such data being stored and used by *FIH* and organising committees in any place required for its operation, for the purposes of facilitating her / his participation in, promoting and / or organising, the *FIH Pro League*. This consent includes the right for *FIH* and organising committees to collect and process their *Personal Data*, including where necessary to share such data with law enforcement authorities and other third parties, in all manners necessary for the following purposes:
 - a security risk assessments
 - b manage accreditations
 - c carry out anti-doping activities
 - d manage tournaments and results
 - e provide services to *Participants* and the media
 - f investigation and/or prosecution of breaches of any of the *FIH Statutes*, *Code of Conduct* and other applicable rules and regulations (which may require, for example, the collection relevant information in relation to the prevention of the manipulation of competitions);
 - g statistics, historical studies and other *FIH* approved research projects conducted during and after the *FIH Pro League* ;
 - h any other data processing operation to which they provide their express consent to *FIH* and / or the organising committee.
- 4.4 All storage and usage of *Participant* personal data will be carried out in accordance with GDPR legislation.

5. PARTICIPANT PROMOTIONAL RIGHTS

- 5.1 Subject to compliance with the terms of *the Policy*, each *Participant* grants to *FIH* (and each *National Association* shall procure the grant by *Participants* in its Teams) the right and licence throughout the world to use, exploit, or otherwise exercise the *Participant Promotional Rights* for the purposes of advertising, marketing and promoting *FIH’s*

products and services in or by means of any and all media (for example for *FIH's Hockey*, educational and charitable purposes)

- 5.2 *FIH* shall only, and shall procure that its League Partners shall only, use, exercise, or otherwise exploit the *Participant Promotional Rights* in relation to each *National Association Participant's* status as a member of the *National Association* and not in an individual capacity so that all promotional materials that feature the *Participant Promotional Rights* shall feature a minimum of three *Participants* from each *National Association* in total, provided that less than three *Participants* may be used:
- a where the *Participant Promotional Rights* are being exploited in connection with a *Personal Appearance* for which the Participant has provided their consent to feature in an individual capacity;
 - b on products where the use of three *Participants* is unsuitable given the nature of the product, for example, but without limitation, calendars, player figurines, books and stickers sold in conjunction with an album provided that such products shall be sold as part of a collection or compilation containing a minimum of three *Participants*.
- 5.3 The right of *FIH* to use, exploit or otherwise exercise the *Participant Promotional Rights* is perpetual.
- 5.4 Individual *Participants* have the right to accept or decline any request for the use of *Participant Promotional Rights* at their sole discretion, at which time their *National Association* shall source an alternative *Participant*.

6. PERSONAL APPEARANCES

- 6.1 The provisions of this paragraph 6 apply to Personal Appearances by *Participants*, i.e. appearances by *Participants* at promotional events or public relations exercises outside those required by the *Policy*. These rights are in addition to the existing obligations of *Participants* (as defined in the *Policy*) to comply with the *Policy* and participate in activities required by it.
- 6.2 Each *National Association* and *Participants* agree that *FIH* shall be entitled to use and exploit and allow third parties (including League Partners as permitted in accordance with the terms of these Regulations) during the League Term to use and exploit throughout the world *Personal Appearances* (and any content produced from such *Personal Appearances*), in accordance with the terms of these Regulations and in agreement with the specific *National Association* and the specific participant. Individual *Participants* have the right to accept or decline any request for the use of *Participant Promotional Rights* at their sole discretion, at which time their *National Association* shall source an alternative *Participant*.
- 6.3 Each *National Association* and *Participant* acknowledges that *Participants* have a responsibility to promote and raise the profile of the League and their *National Association*. *Participants* are expected to act as role models for their *National Association* and the League. Each *National Association* shall use best endeavours to ensure that their *Participants* fulfil such responsibilities appropriately.

- 6.4 On request of a *Personal Appearance*, *FIH* will agree with the *National Association* and the *Participant*:
- a the reasonable accommodation costs of the *Participant* for any overnight stay required for any *Personal Appearance*;
 - b any reasonable costs of travel for the *Participant* to and from each *Personal Appearance* (payable in accordance with *FIH's* expenses policy, a copy of which will be provided to the *National Association* upon request); For a *Personal Appearance* which requires a flight of more than 6 hours, *Participants* will be entitled to travel in Business Class;
 - c the expected duration of the appearance;
 - d the fee if any to be paid for the appearance.
- 6.5 *FIH* will specify in agreement with the *National Association* the preferred *Participants* for all *Personal Appearances* (at least three *Participants* will be listed, in order of preference). The *National Association* shall ensure that it provides a *Participant* for all such *Personal Appearances*, and shall use reasonable efforts to provide *FIH's* preferred *Participant*. Individual *Participants* have the right to accept or decline any request for the use of *Participant Promotional Rights* at their sole discretion, at which time their *National Association* shall source an alternative *Participant*.
- 6.6 Each *Participant* agrees that he or she shall, and each *National Association* shall ensure that when sending a *Participant* to a *Personal Appearance*, such *Participant* shall, at all times adhere to any Codes of Conduct notified by *FIH* for *Participants*, adopt high standards of behaviour, dress appropriately (which shall mean in appropriate Team Kit or otherwise as directed by *FIH*), project a favourable and positive image of *Hockey*, act in a manner that shows proper respect for other *Participants* and colleagues in *Hockey* and conduct themselves appropriately at all times when carrying out their functions as an ambassador of the game of *Hockey*.

APPENDIX 6

KIT REGULATIONS

1 PURPOSE, SCOPE AND APPLICATION

- 1.1 The International Hockey Federation (FIH) is recognised by the International Olympic Committee as the sole ultimate governing body for the sport of Hockey throughout the world. *FIH's* purpose is to raise the global status and popularity of hockey. The Kit Regulations are adopted and implemented as part of FIH's strategy to build a recognized powerful image for hockey.
- 1.2 Placing the national and FIH identity of athletes at the forefront helps to distinguish FIH Pro League, whilst respecting the significant contribution that sponsors and sporting goods manufacturers provide.
- 1.3 Unless otherwise indicated, words in italicised text in the Kit Regulations are defined terms and their definitions are set out in Regulation 1.1.
- 1.4 All Participants are automatically bound by and required to comply with all of the provisions of the Kit Regulations. Accordingly, by their participation in FIH Pro League such Participants shall be deemed to have agreed that it is their personal responsibility to familiarise themselves with all of the requirements of the Policy and acknowledge non-compliance with the Policy may result in disciplinary action being taken against them.
- 1.5 While the Kit Regulations set out general guidelines and minimum requirements *FIH* reserves the right to apply flexibility whenever needed, for the benefit of all parties, and to modify them following consultation with *Participants*.
- 1.6 The National Association of each participating team is responsible for informing and educating *Participants* about the Kit Regulations and ensuring that each *Participant* complies with them.

2 MANUFACTURER IDENTIFICATION

- 2.1 An item of clothing or equipment may display the manufacturer's identification in the form of the name, trademark, logo, or any other distinctive sign of the manufacturer of the item, when worn or used by a player, official or umpire whilst playing or officiating in any event subject to the following limitations.
- 2.2 The display may appear once only on any article of clothing, except on shirts where it may be repeated in the one or two figure(s) of the number(s) on the back of the shirts. Any such display may not exceed the overall size of 30 cm² per article of shirt or shorts / skirt / skorts. For socks the maximum size shall be 10 cm².
- 2.3 In addition to the manufacturer's identification in Article 1.2 above, one additional identification limited to Product Technology will be allowed on clothing, with a maximum size of 10 cm².
- 2.4 Authorised identifications may not appear close or adjacent to each other, in order to avoid a composite logo effect or a repetitive effect. This applies also in case of several layers of items worn by the same person or for one-piece body suits.

- 2.5 Where one-piece body suits are used in competition, one identification of the manufacturer shall be permitted above the waist and one below the waist, each to be no larger than the maximum size noted above; however these identifications shall not be placed immediately adjacent to each other.
- 2.6 In respect of outfield players' gloves and armbands, one identification of the manufacturer per glove or armband will be permitted to a maximum size of 10cm².
- 2.7 There is no restriction on equipment, headgear or shoes.

3 SPONSORS' ADVERTISEMENTS

3.1 Interpretation

- a The definition of "sponsor advertising" is to include all funding bodies such as national lotteries, National Olympic Committees and public or private companies. Uniforms may carry advertisements as specified in clause 2.2(c) below.
- b All measurements are taken as the area within a rectangle drawn around the advertisement. Further information on the positions of the advertising sites see <http://www.fih.ch/files/Sport/Event%20Management/Uniform%20Advertising.pdf>
- c Advertising must conform to all domestic legislation and regulations in force at the venue at which the team is competing. It is the responsibility of the National Association of each participating team to ensure compliance.
- d No advertising will be permitted that is deemed by *FIH* to be detrimental to the positive image of the game.
- e Permanent and temporary skin tattoos are not permitted as advertising media.

3.2 Procedure for Approval

- a The National Association should advise *FIH* not less than 3 weeks before the Season that it wishes to advertise on the players' uniforms, as to the following:
 - i the company(ies) / organisation(s) product(s) / business type and country(ies) of origin;
 - ii the size of advertisement(s) (sample in full scale to be submitted);
 - iii the text of the advertisement(s);
 - iv the position(s) of the advertisement(s) on the uniform.
- b Only written approval by the *FIH* is valid. Approval will be given (or denied) within one week after submission to *FIH*. The approval, when given, is valid for any subsequent event.
- c Changes to approved advertisements must be approved by *FIH* in the same manner.
- d *FIH* will publish the list of approved advertisements on its official website (www.fih.ch). Host organisers who wish to register a conflict of interest between a host sponsor and a visiting team's sponsor must advise *FIH* in writing not less than one week prior to the start of the Match. A decision will be made at the discretion of the Chief Executive Officer.

3.3 Team Kit

Advertising in the form of companies' names, logos or trademarks or any other distinctive signs are permitted when expressly authorised by *FIH*, as described below:

- a on the front of the player's shirt - size not exceeding 350 cm²;
- b on the upper arm of both shirt sleeves - size not exceeding 80 cm² on each sleeve;
- c on the reverse of the player's shirt below the player's number - area not exceeding 200 cm²;
- d on the front of the shirt collar (both sides) - size not exceeding 40 cm² each collar;
- e on the side panels of the shirt (both sides) – size not exceeding 100 cm² each panel:
- f where a team wears a singlet style shirt (i.e. no collar) replacement advertisements of size not exceeding 40 cm² each may be placed near the neckline of the shirt:
- g on the back of the player's shorts / skirt / skorts below the waistline - area not exceeding 100 cm²;
- h on one front leg (opposite the player's number) of the player's shorts / skirt / skorts - size not exceeding 80 cm² each leg;
- i on the sides or back of socks – size not exceeding 100cm².
- j Below the collar on the reverse of the shirt is reserved for the *FIH* use.
- k There are no restrictions on the size of the national emblem of the team.

Notes Advertisements a, b and d – i must be the same for all field players. Advertisement c may vary but the different advertisements must all be contained within the same sized rectangle drawn around the advertisements.

Advertisements on Goalkeepers shirts, if different from field players, must be subject to agreement of *FIH*, who will apply the principles outlined above.

3.4 Other Kit and Equipment

- a Advertising that conforms to Article 3.1 above, is permitted on training clothing (tracksuits, etc), sports bags, medical bags, etc.
- b With the agreement of their National Associations, players are permitted to have advertisements on the flat or rounded side of sticks. Advertisement shall be of a size that is no greater than 40cms in length and 4.5 cms in width. National Associations must provide *FIH* with a schedule of their players' individual stick advertisements for approval by 15 December in the year preceding the League. Approval will not be withheld unless it conflicts with a League Partner, National Association exclusive category or *FIH* exclusive category as defined in the Participation Agreement.
- c Sponsors' advertising is not permitted on other playing equipment – helmets, hand protectors, leg guards, kickers, sweatbands, mouth protectors, knee protectors, shin pads, chest protectors, elbow protectors, throat guards etc.

Illustrations of Uniform Advertising

<http://www.fih.ch/files/Sport/Event%20Management/Uniform%20Advertising.pdf>

APPENDIX 7

VIDEO UMPIRE

1 POWER TO REFER DECISIONS TO THE VIDEO UMPIRE

- 1.1 The Match Umpires are the only persons who can refer decisions to the Video Umpire either directly or after a request from a team;
- 1.2 Referrals cannot be made as a result of protests, queries or pressure from players, Team Managers or Coaches on any decision. Teams (and their captains) will be held responsible for any violation or abuse of the Video Umpire protocols;
- 1.3 No one other than the Match Umpires, can stop the match to request a referral; e.g. the Video Umpire or Technical Officials at the Technical Table cannot stop a match.

2 UMPIRE REFERRAL

- 2.1 The Match Umpires may refer decisions to the Video Umpire when they are not convinced that they have taken, or are able to take, the correct decision relating to the awarding / disallowing of goals or the award / non-award of Penalty Strokes.
- 2.2 Referrals shall only relate to whether or not a goal has been legally scored or if a Penalty Stroke has been correctly awarded or not awarded.
- 2.3 The Match Umpires are therefore entitled to request the Video Umpire to assist in making decisions which include, but are not restricted to:
 - a whether the ball crossed the goal line (within the area bounded by the goal posts and crossbar);
 - b whether the ball was legally played or touched inside the circle by the stick of an attacker and did not travel outside the circle before passing completely over the goal-line and under the cross-bar;
 - c whether the ball travelled outside the circle before it entered the goal from a shot by an attacker during the taking of a penalty corner;
 - d whether a breach of the Rules has been observed within the attacking 23 metres area in the play leading to the awarding or disallowing of a goal. It is then for the Match Umpire to take any breach into account in reaching her / his decision.
 - e whether an offence has been committed by a defender in the circle which prevents the probable scoring of a goal, or there has been an intentional offence in the circle by a defender against an opponent who has possession of the ball or an opportunity to play the ball.
- 2.4 The Match Umpire requests Video Umpire assistance using the “television-screen” signal; he / she relays by radio to the Video Umpire whatever information is necessary.

3 UMPIRE REFERRAL PROCESS

- 3.1 The Video Umpire calls for as many replays from any camera angle as necessary to reach a decision.
- 3.2 Within the shortest time frame possible, the Video Umpire provides her / his advice and recommendation:
 - Goal
 - No Goal
 - Penalty Stroke
 - No Penalty Stroke
 - No Advice Possible
 - plus advice on any observed breach of the Rules.
- 3.3 If a breach of the Rules is observed and advised to the match Umpire, it is then for the Match Umpire to take into account the breach in reaching her / his final decision.
- 3.4 In the case of No Advice Possible (if the video footage is inconclusive, including through not having the correct replays available, the ball never being in shot in the replays, the footage being of insufficient quality to permit a decision or technical problems with the referral equipment) the original decision of the Match Umpire stands. If there was no decision given before the referral, then the final decision is No Goal or No Penalty Stroke (depending on the type of referral).
- 3.5 An umpire referral that has been already been adjudicated upon may not be the subject of a subsequent team referral.

4 TEAM REFERRAL

- 4.1 Each team is allowed one team referral request (which must be made through the Match Umpires) during regulation time in any match subject to articles 5.4a and 5.4b below of this Regulation and one team referral request during a shoot-out competition, subject to articles 5.4a and 5.4b below:
 - a team referrals will be restricted to decisions within the 23 metre areas relating to the award (or non-award) of goals, penalty strokes and penalty corners and, during a shoot-out competition, whether a shoot-out should be re-taken. The award of personal penalty cards may not be the subject of a team referral;
 - b any team player, on the field of play at the time of the incident, can request a team referral;
 - c this player must indicate to a Match Umpire that he / she wishes to use their team referral. He / she must do so immediately after the incident or decision which is to be referred by using the 'T' signal as well as confirming this verbally to the Umpire;
 - d the Match Umpires will not disallow any request for a team referral provided the 'T' signal has been used by a player and seen by the umpire;

- e the player requesting the team referral must inform a Match Umpire of the exact nature of the decision (or non-decision) that their team wishes to be reviewed within a maximum of 20 seconds;
- f if no question is received within 20 seconds the team referral will automatically default to a review of the last decision or non-decision relating to the award (or non-award) of a goal, penalty stroke, penalty corner or re-take of a shoot-out;
- g the Match Umpire then requests Video Umpire assistance using the “television-screen” signal, followed by a ‘T’ signal to denote a team referral; he / she relays by radio to the Video Umpire whatever information is necessary.

5 TEAM REFERRAL PROCESS

- 5.1 The Video Umpire calls for as many replays from any camera angle as necessary to reach a decision.
- 5.2 Within the shortest time frame possible, the Video Umpire provides her / his advice and recommendation:
 - Goal
 - No Goal
 - Penalty Stroke
 - No Penalty Stroke
 - Penalty Corner
 - No Penalty Corner
 - Shoot-out to be re-taken
 - No shoot-out re-take
 - No Advice Possible
 - plus advice on any observed breach of the Rules.
- 5.3 If a breach of the Rules is observed and advised to the Match Umpire, it is then for the Match Umpire to take into account the breach in reaching her / his final decision.
- 5.4 Implications for the retention or loss of team referral rights:
 - a in the event that the referral is upheld the referring team retains their right of referral;
 - b in the event of No Advice Possible (eg if the video footage is inconclusive, including through not having the correct replays available, the ball never being in shot in the replays, the footage being of insufficient quality to permit a decision or technical problems with the referral equipment etc), the referring team retains its right of referral;
 - c if there is no clear reason to change the Match Umpire’s original decision, the referring team loses their right of referral.

- 5.5 A team referral that has been already been adjudicated upon may not be the subject of a subsequent referral by the opposing team.

6 FOR UMPIRE AND TEAM REFERRALS

- 6.1 The final decision, including any matter of interpretation, remains with the Match Umpire and not the Video Umpire.
- 6.2 All other decisions remain with the Match Umpires.
- 6.3 Substitutions may not take place during the stoppage of play for a video referral; substitution may take place on the resumption of play subject to the Rules of Hockey.

APPENDIX 8

WEATHER RELATED PROCEDURES

The following are weather-related circumstances that collectively should be considered and taken into account in the delivery of a Match.

1 THUNDER AND LIGHTNING

In the case of thunder and lightning occurring and the timing between thunder and lightning being less than 20 seconds, in a situation where a Venue does not have lightning protection for the Field of Play or an alternative venue policy, FIH procedure is to halt the Match. Play should not restart until at least 20 minutes after the timing between thunder and lightning has extended to more than 20 seconds.

1.1 Procedure Implementation

- a On determination that thunder and lightning is a risk, the following actions shall be taken.
 - i The Host National Association shall provide the Match Manager updates on the weather position at least every 30 minutes.
 - ii The Host National Association to prepare for spectator safety, including evacuation if necessary, as outlined in the Venue Health & Safety plan.
 - iii The Match Manager, Host Broadcaster and Host National Association to meet to update discussion at a timescale appropriate to the risk of thunder and lightning. The Host National Association will regularly update the Chief Executive Officer of the developing situation.
- b On determination that thunder and lightning is a high risk the following actions shall be taken.
 - i The Host National Association shall provide the Match Manager updates on the weather position at least every 15 minutes.
 - ii The procedures evacuating the Venue of spectators shall be outlined by the Host National Association to the Match Manager.
 - iii The Match Manager shall agree with the Host National Association and Host Broadcast the timescale for taking any decision in respect of the Field of Play.
 - iv The Match Manager will decide when to stop play.
 - v The Match Manager will initiate the Delay, Interruption and Cancellation procedure set out in Regulation 7.1

2 INTENSE RAINFALL

The Rules of Hockey are silent about how and who determines when a pitch is unfit for play. There is no definition at which point that a pitch is too filled with water to make it unplayable.

2.1 Procedure Implementation

When heavy rainfall is forecast, the Match Manager will stay at the Technical Table and keep in contact with the match umpires. If the umpires are of the view that the pitch has become unplayable, they will stop the Match and consult with the Match Manager.

- a If the Match Manager deems the pitch unplayable, the match umpires will be instructed to stop the Match.
- b The Match Manager shall inform the Host National Association as soon as this situation is likely to occur or immediately following this decision if it is not foreseen in advance. The Host National Association will regularly update the Chief Executive Officer of the developing situation.
- c The Match Manager will initiate the Delay, Reschedule and Cancellation procedure set out in Regulation 7.1

3 HIGH TEMPERATURES

The following procedure will apply when the temperature in the team bench area (where the players are most readily able to reduce body temperature) is 35°C, ten minutes before the start of a match or the third period of a match. This threshold may be reviewed and lowered in locations where the relative humidity is more than 65%.

3.1 Procedure Implementation

- a A thermometer and hygrometer shall be stationed at the Technical Table.
- b The hosts shall provide two fans for each Team Bench and one for the Technical Table.
- c Team Managers will be advised by the Match Manager before the start of the first or third period as appropriate that the policy is being implemented.
- d Breaks at the end of the first and third period will be extended to four minutes in order to allow players to rehydrate. Teams shall provide additional hydration for their goalkeepers.
- e Where possible, rehydration should take place in the shade.
- f In case of extreme weather condition with humidity above or at 75 % and / or temperatures in excess of 42°C as measured on the Field of Play, a break of 1 minute to be provided at an appropriate break in play around 7 minutes and 30 seconds of the 1st and 2nd quarters. Any decision to apply these break times for 3rd and 4th quarters will be decided based on the weather conditions assessed by the Match Manager in consultation with the Medical Officer for the Match. Also, breaks at the end of the first and third period will be extended to four minutes in order to allow players to rehydrate.
- g Rehydration should take place in the team changing room. If this is not possible because of the layout of the venue, rehydration should take place in an appropriately located place in the shade

4 ICE, SNOW AND LOW TEMPERATURES

As with the above section on Intense Rainfall, both the Rules of Hockey and FIH Tournament Regulations are silent about how to and who determines when a pitch is unfit for play. There is no definition at which point that a pitch is too filled with ice or snow to make it unplayable.

Ice starts to form when water reaches a temperature of 4°C. Host Organising Committees are encouraged to seek advice from the relevant turf supplier about playing in these conditions as there may be warranty restrictions.

4.1 Procedure Implementation

- A thermometer shall be stationed at the Technical Table.
- The Host National Association shall provide the Match Manager updates on the weather position at least every 15 minutes.
- When ice and snow are forecast, the Match Manager will stay at the Technical Table and be in contact with the match umpires via the reserve umpire. If the umpires are of the view that the pitch has become unplayable, indications of this will be players slipping on water that is starting to freeze and that water is ponding due to drainage pathways becoming blocked by the formation of ice, or if snowfall should make the outline of the pitch markings and / or ball difficult to distinguish, they will stop the match and consult with the Match Manager.
- If the ambient air temperatures drops to 3°C, the match should be stopped and a pitch inspection take place to determine whether the match should be suspended until the ambient air temperature reaches 4°C.
- If the Match Manager deems the pitch unplayable, the match umpires will be contacted via the reserve umpire and instructed to stop the Match.
- The Match Manager shall inform the Host National Association as soon as this situation is likely to occur or immediately following this decision if it is not foreseen in advance. The Host National Association will regularly update the Chief Executive Officer of the developing situation.

International Hockey Federation

Rue du Valentin 61, CH-1004 Lausanne, Switzerland

T +41 21 641 0606

E info@fih.ch

W www.fih.ch

WWW.FIHPROLEAGUE.COM

   **#FIHPROLEAGUE**

